

CS 121: Lecture 7 Infinite Functions AND FINITE AUTOMATA

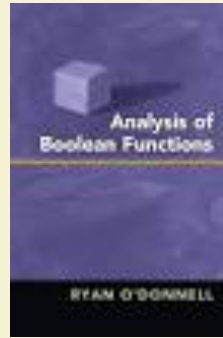
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<https://madhu.seas.harvard.edu/courses/Fall2020>

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How to contact us { The whole staff (faster response): [CS 121 Piazza](#)
Only the course heads (slower): cs121.fall2020.course.heads@gmail.com

Reminders



- 121.5: Ryan O'Donnell, Analysis of Boolean Functions. Today @ 4:30
- Section 3 cycle begins today
- Extra-length sections:
 - Will (Thursdays: 6-7:30pm), Max & Zuzanna (Tuesdays: 7:30am-9am).

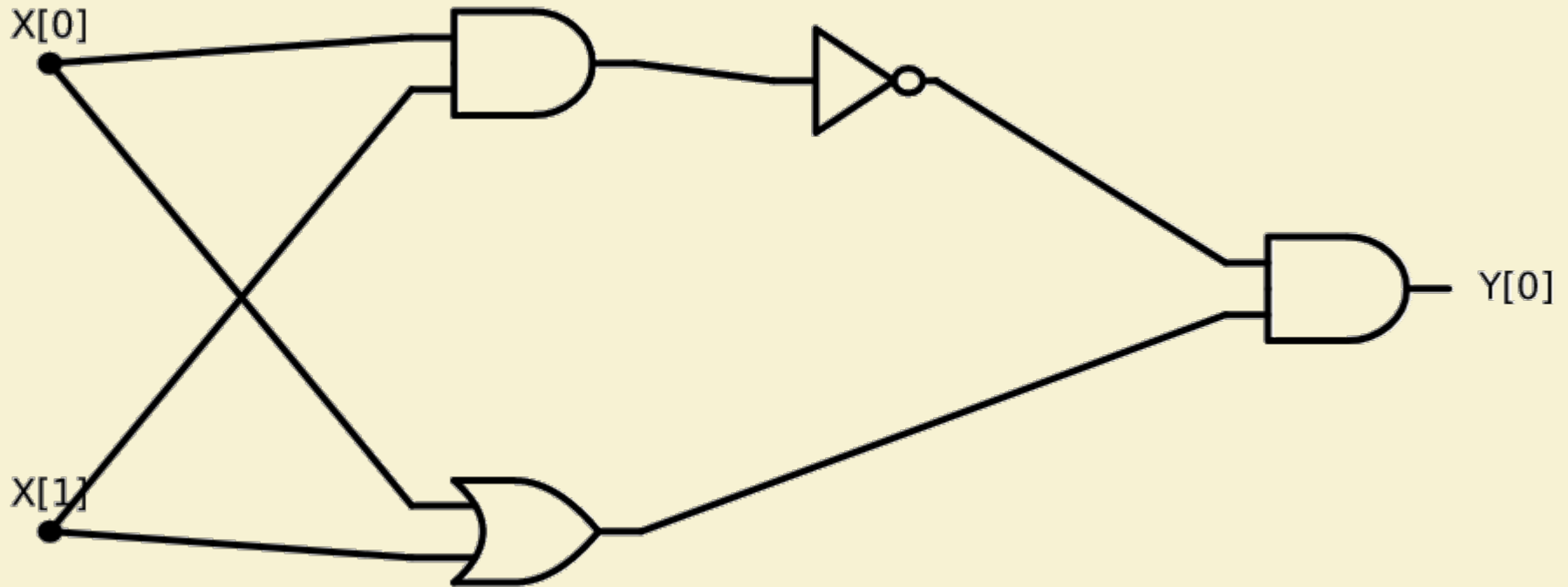
Today

- Infinite vs. Finite functions
- Example: Addition as finite state algorithm
- (Deterministic) Finite Automata:
- Break 1: Understand DFA
- Break 2: Design DFA
- Preview of next lecture: Regular Expressions

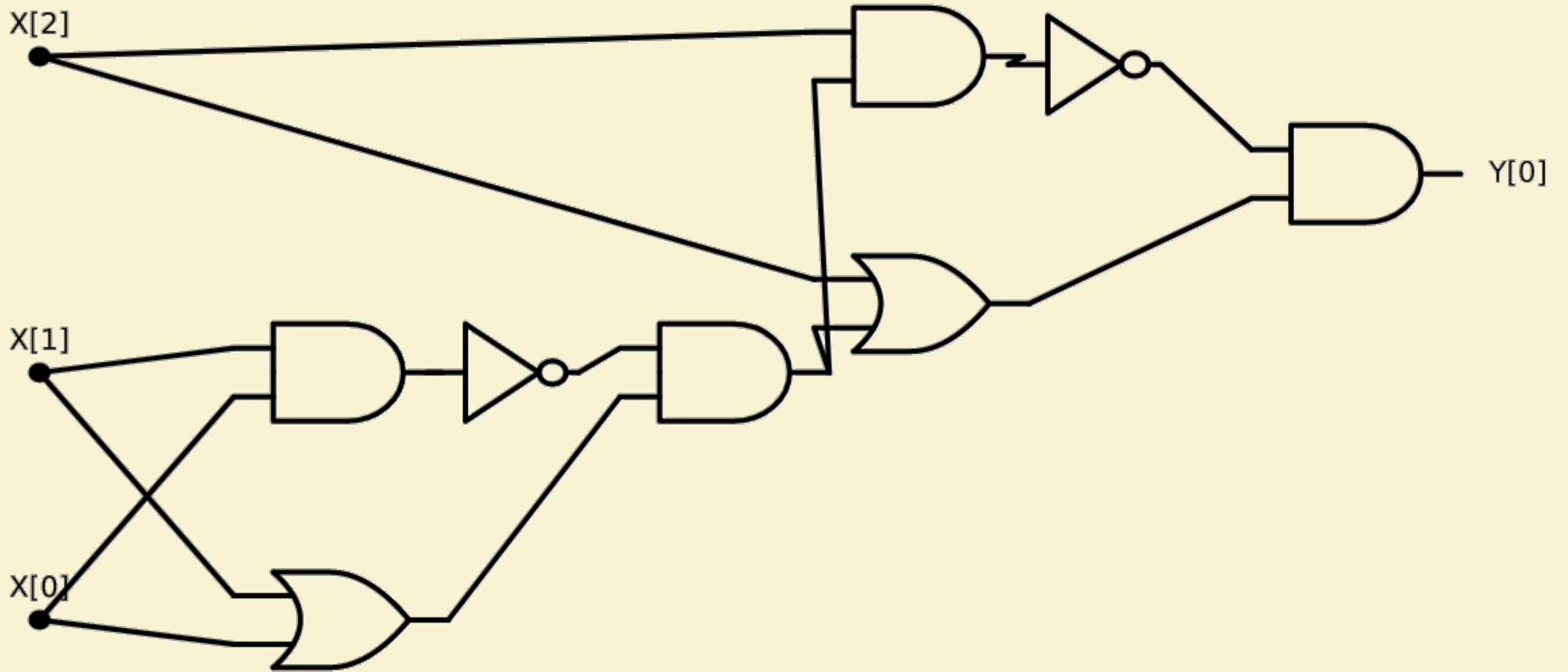
So far

- Have seen Circuits/NAND-CIRC Programs
- Compute all finite functions:
 - Given $f: \{0,1\}^n \rightarrow \{0,1\}^m$, exists NAND-CIRC C , s.t. $\forall x \in \{0,1\}^n, C(x) = f(x)$
 - Sounds great?

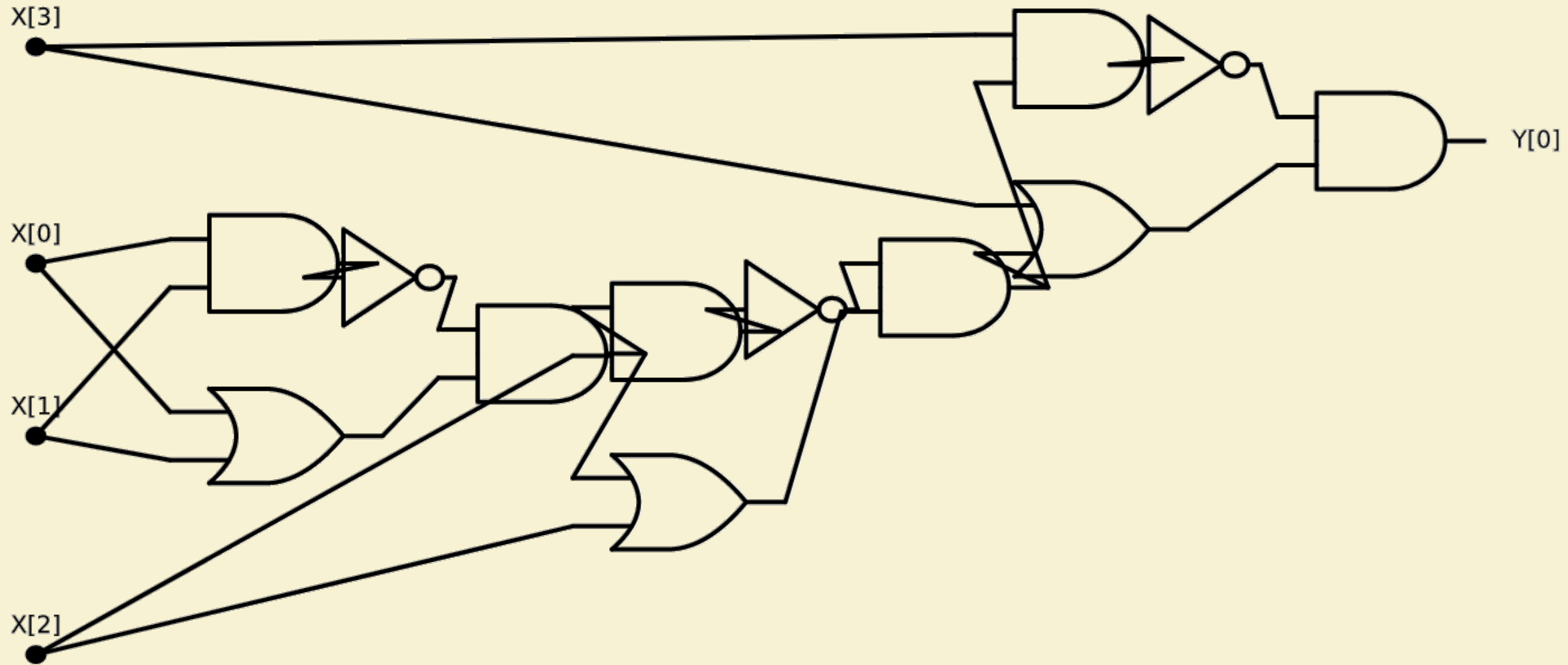
XOR on 2 variables



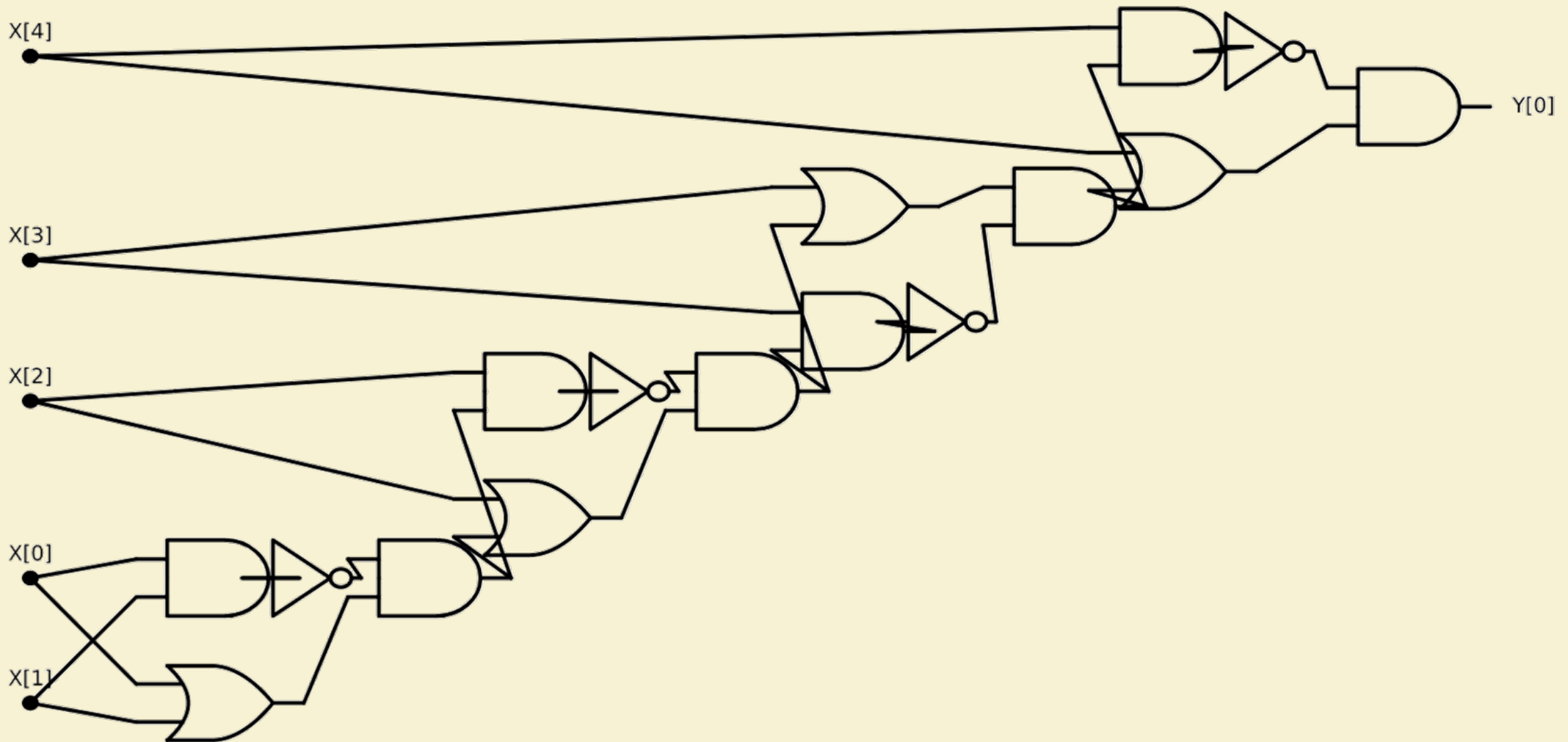
XOR on 3 variables



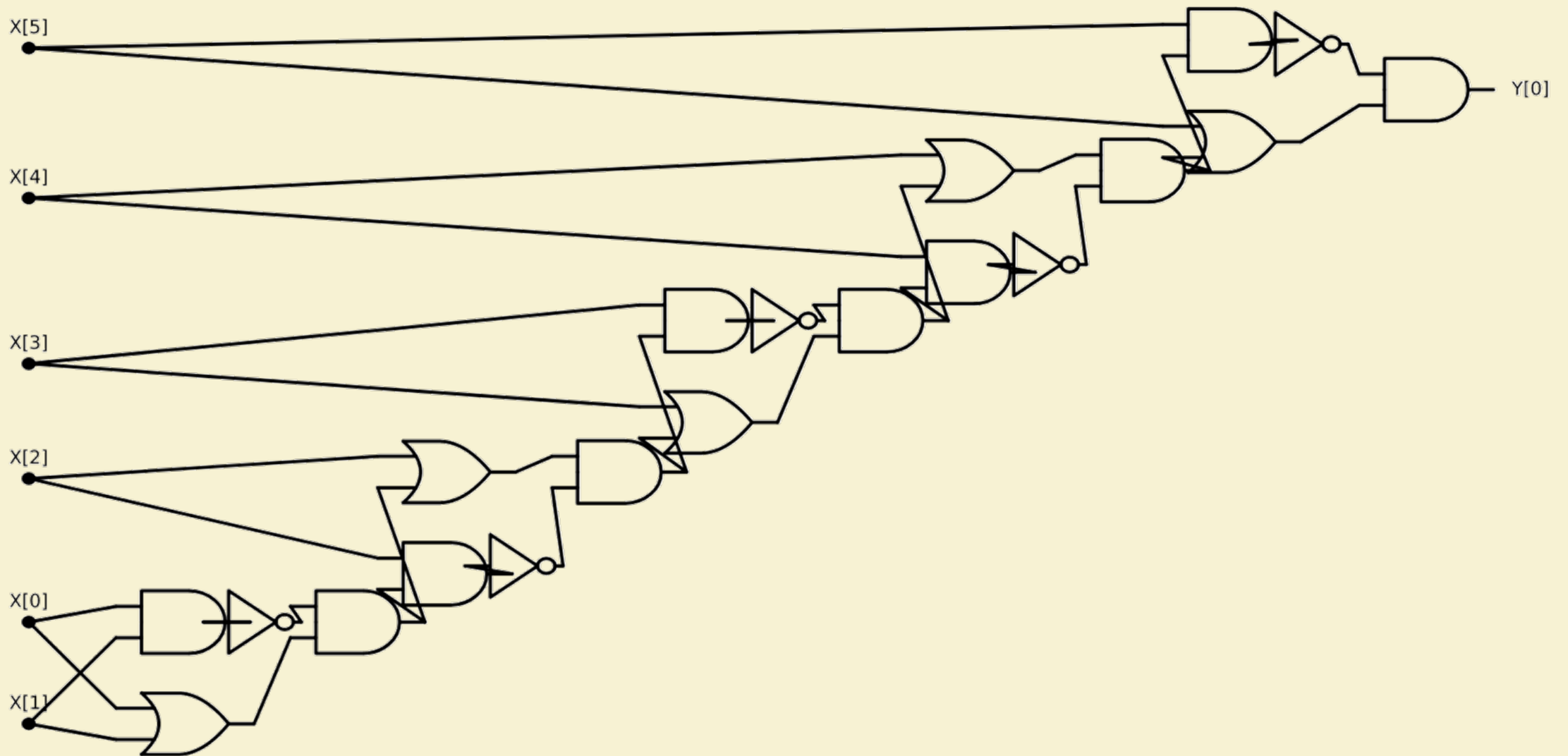
XOR on 4 variables



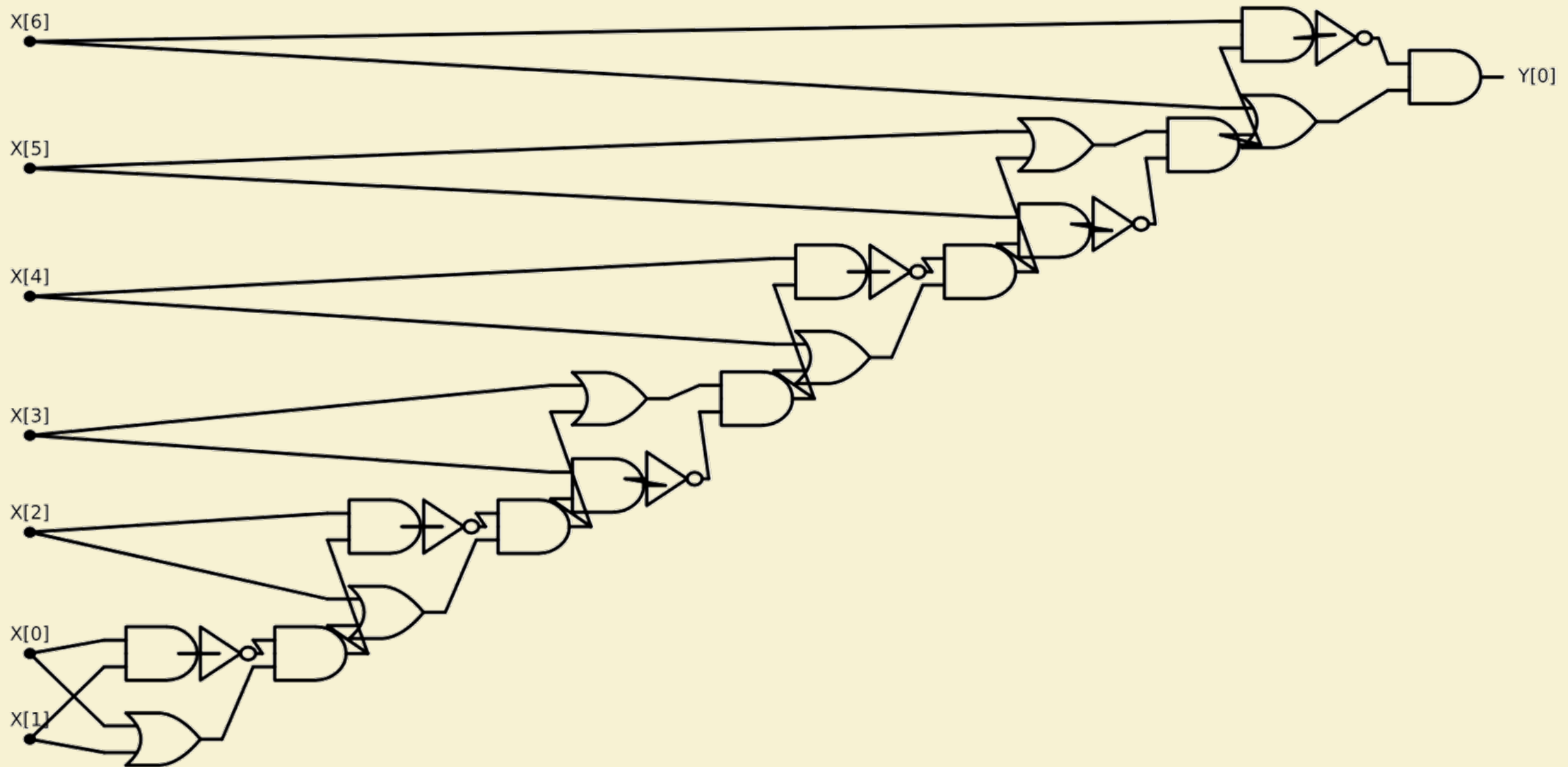
XOR on 5 variables



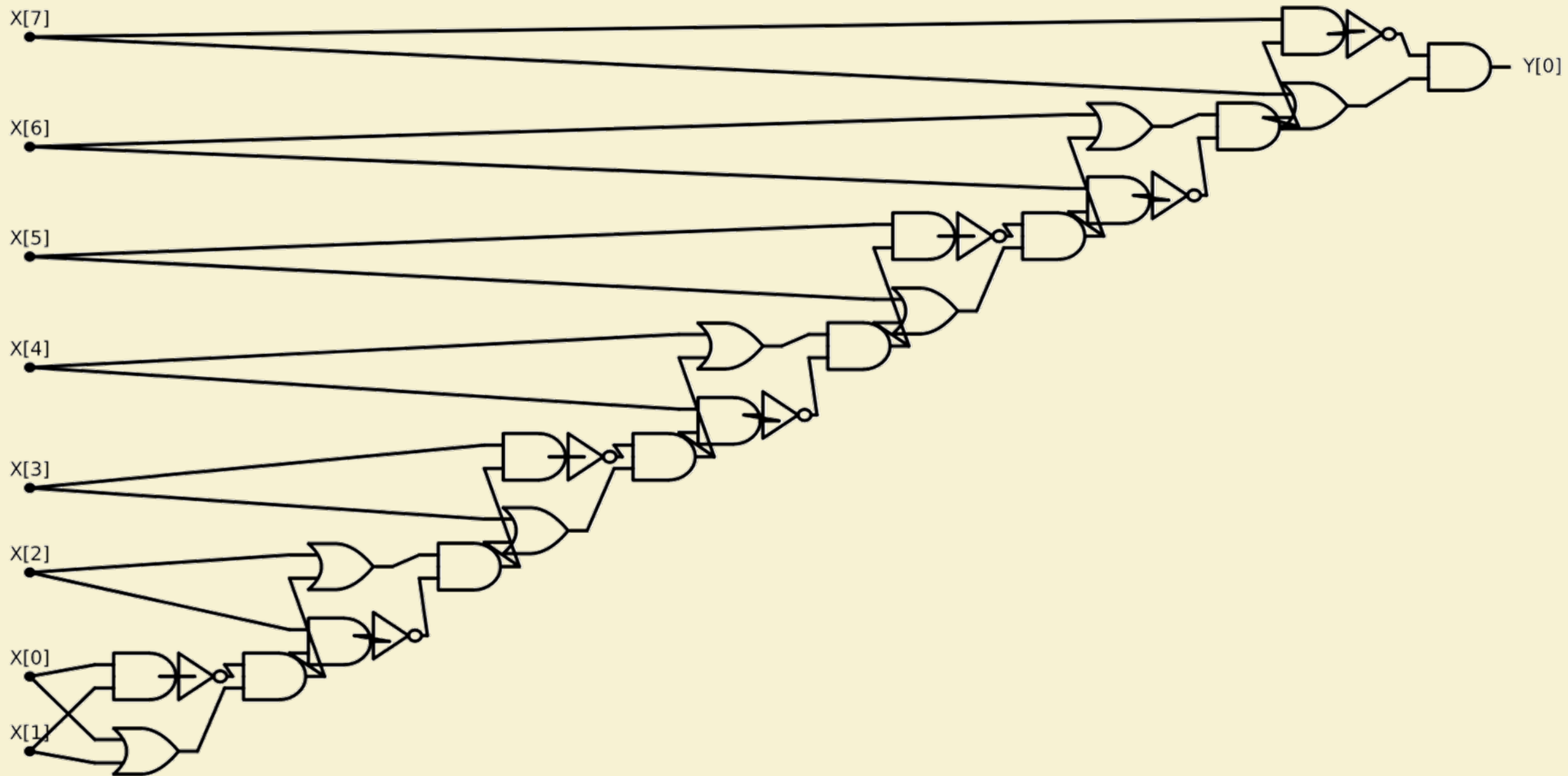
XOR on 6 variables



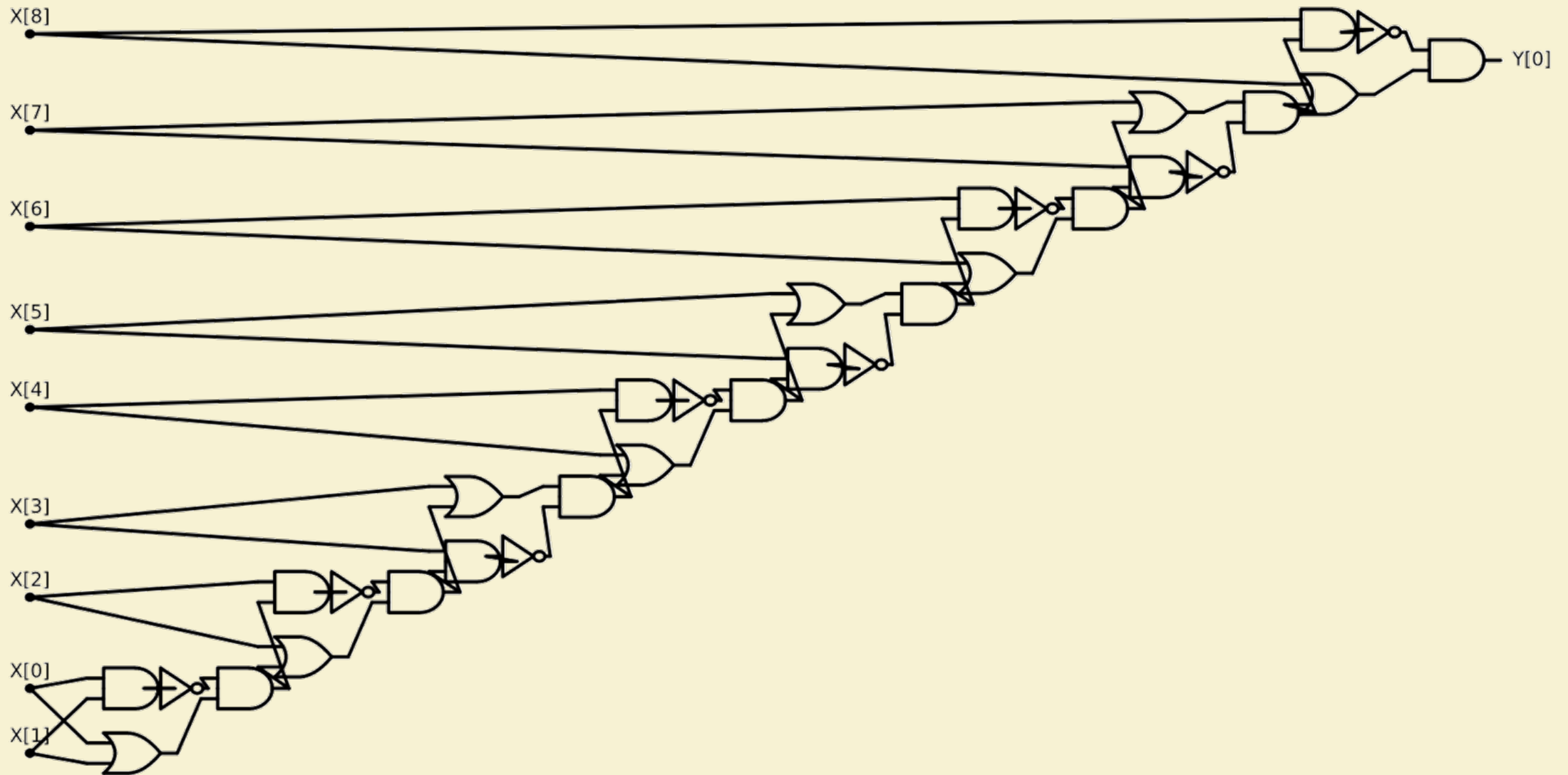
XOR on 7 variables



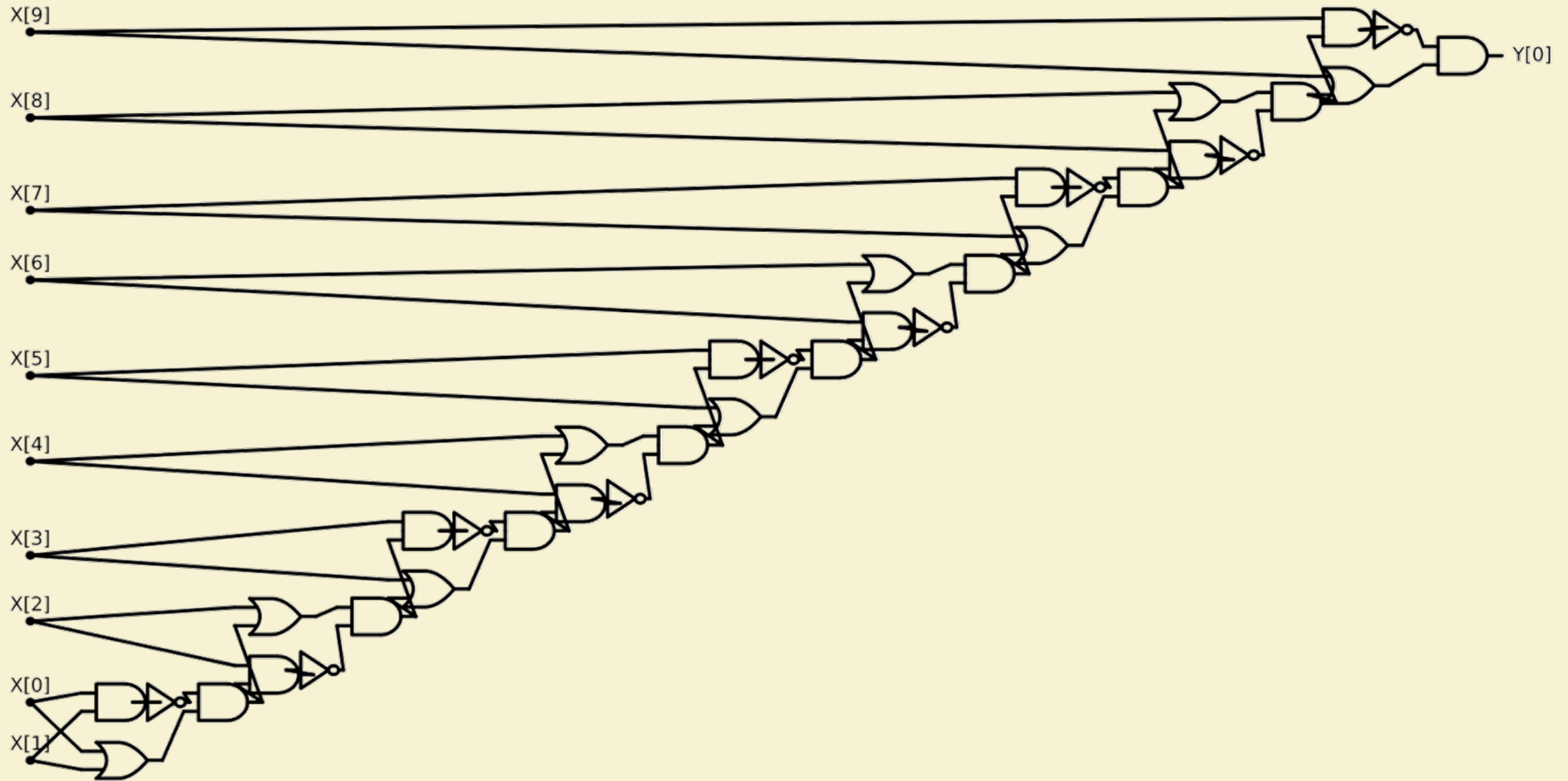
XOR on 8 variables



XOR on 9 variables



XOR on 10 variables



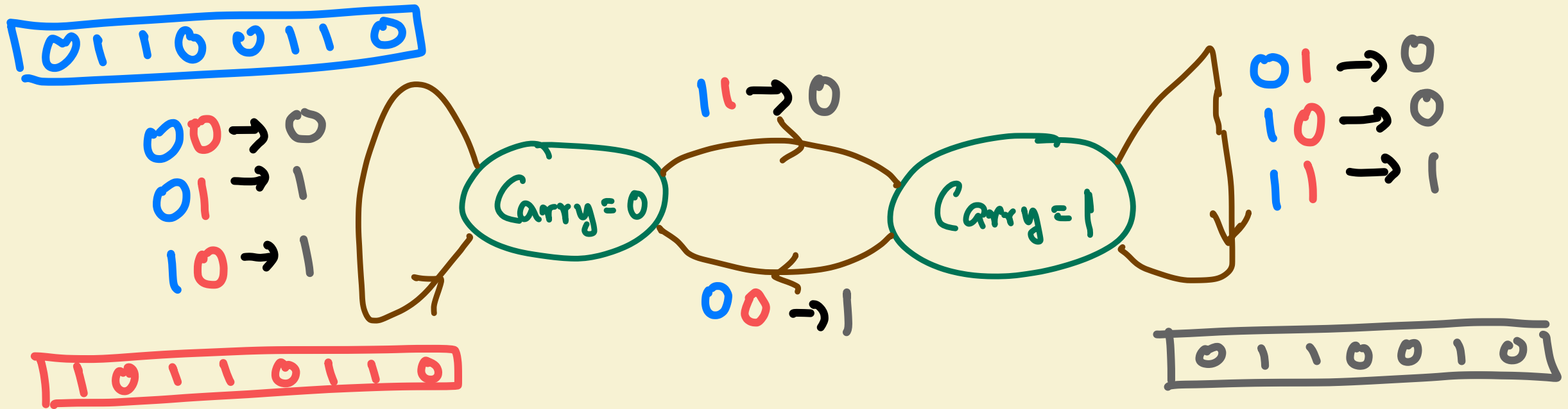
So far

- Have seen Circuits/NAND-CIRC Programs
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 - Sounds great?
- Weakness: Only computes finite functions.
 - No generalization?
 - Given circuits for $ADD_1, ADD_2, ADD_3, \dots, ADD_n$ - do we know what circuit for ADD_{n+1} looks like?
 - Our favorite algorithms generalize!!

Today: Algorithms with finite state

- What should an algorithm be?
 - Sequence of simple steps
 - Different steps for different inputs
 - Exactly which step to take must be determined (based on input, easily, locally).
 - Different #steps for different input lengths
 - When to stop must be determined (based on input, easily, locally).
- Finite state algorithms: What step to take, when to stop determined by "finite state" (constant # bits of memory).

Example: Addition as finite state algorithm



- Advantage: $O(1)$ -sized description. Tells how to compute an infinite function $\text{ADD}: \{0,1\}^* \times \{0,1\}^* \rightarrow \{0,1\}^*$
- Can you do anything else?
 - Multiplication? NO 😞
 - ... but can do modular counting, pattern matching

Boolean functions

- From now will focus only on Boolean functions: $G: \{0,1\}^* \rightarrow \{0,1\}$
- Why?
 - Given $F: \{0,1\}^* \rightarrow \{0,1\}^*$, can design $bF: \{0,1\}^* \times \mathbb{N} \rightarrow \{0,1\}$ or $BF: \{0,1\}^* \times \mathbb{N} \rightarrow \{0,1\}$, that are roughly “equally easy/hard”.
 - Idea: $BF(x, i) = F(x)_i$
 - If $F(x) \in \{0,1\}^m$ for some m :
 - Can go from $F(x)$ to $BF(x, i)$ (for any single i) by erasing other parts of output.
 - Can go from $BF(x, i)$ to $F(x)$ by m calls to algorithm for $BF(\cdot, \cdot)$

Exercise Break 1

- Booleanize $Mult: \{0,1\}^* \times \{0,1\}^* \rightarrow \{0,1\}^*$, where $Mult$ is the multiplication function for integers (given in "little-endian").

$$B_{Mult}(x, y, i) = (x \cdot y)_i$$

- What is domain of your function?
- What is the range?

Suppose $Mult(x, y) \in \{0, 1\}^m$

$\{0, 1, \perp\}$

$$B_{MULT}(x, y, 2^m) = ?$$

if $f(x, y) \in \{0, 1\}^m \Rightarrow$ if $i \in [m]$
 $B_f(x, i) = f(x)_i$

Deterministic Finite Automata (DFA)

- Finite algorithms computing Boolean functions: $f: \{0,1\}^* \rightarrow \{0,1\}$

- Operation:

1. Finite number of states: C

2. Starts in state 0, reads x_0

3. At any stage has current state q , last read input symbol σ

4. Moves to state $T(q, \sigma)$; moves to read next input symbol

5. If input not done, repeat from Step 3.

6. When done: Accept (output 1) if current state $q \in S$ and reject (output 0) otherwise.

- Specification: (T, S) where $T: [C] \times \{0,1\} \rightarrow [C]$, $S \subseteq [C]$

- (more elaborate spec. in Sipser): (Q, q_0, Σ, T, S) [$Q = [C], q_0 = 0, \Sigma = \{0,1\}$]

$\mathbb{E} : \{ \text{Transition functions} \} \rightarrow \{0,1\}^*$
 $O(C \log C)$

$\mathbb{E}(T \text{ on } C \text{ States}) \in \{0,1\}$

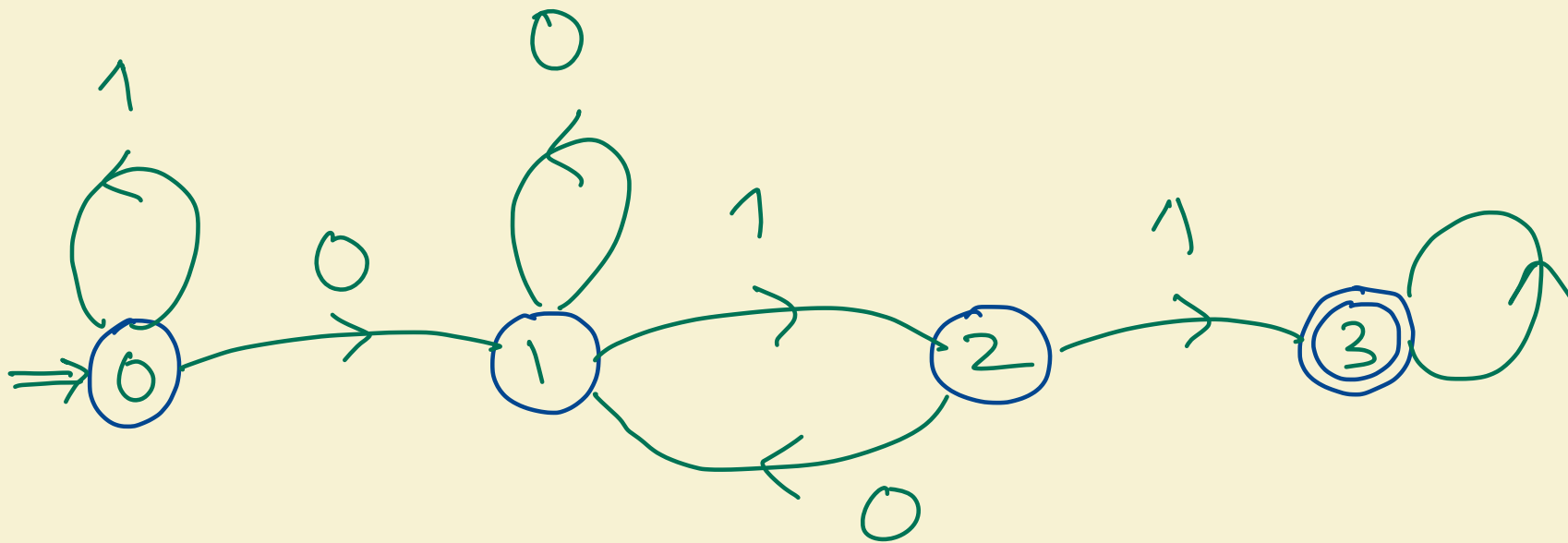
\mathbb{E} is \uparrow - \uparrow .

Example:

$f(x) = 1 \Leftrightarrow x$ contains 011 as a subsequence



$$T(3,1) = 3$$



$$T = ? \quad C = 4$$

$$S = ?$$

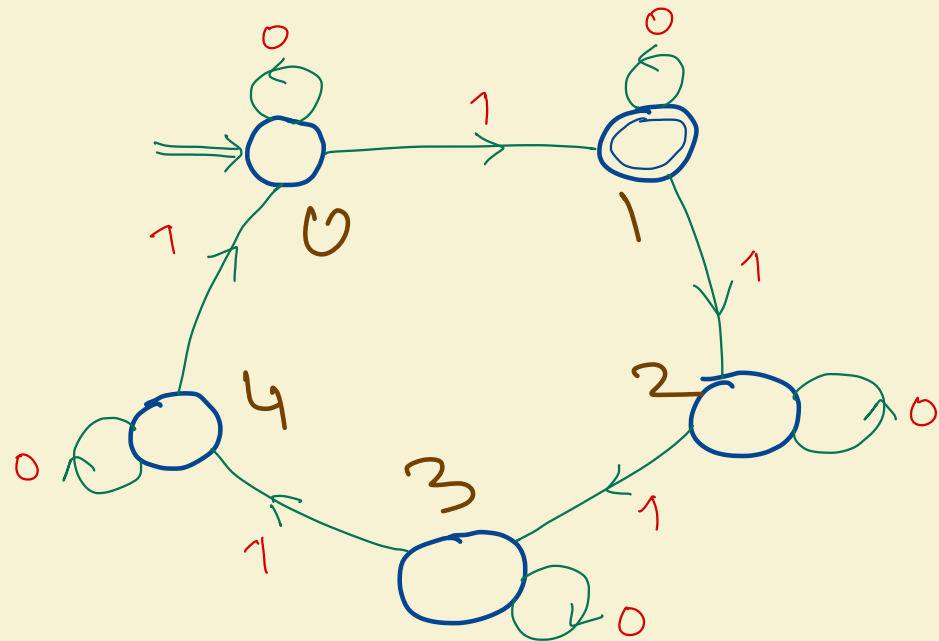
$$S \subseteq \{0, 1, 2, 3\}$$

$$S = \{3\}$$

$\sigma \rightarrow$	0	1
$q \downarrow$ 0	1	0
1	1	2
2	1	3
3	3	3

Exercise Break 2:

1) Convert the following diagram to transition function:



q	0	1
0	0	1
1	1	2
2	2	3
3	3	4
4	4	0

T

2) Describe the function f computed by this DFA.

$$f(x) = 1 \quad \text{if} \quad \sum x_i = 1 \pmod{5}$$

Regular Expressions

- Motivation: DFA detects simple patterns in strings. Can it do more complex ones?
- Regular expressions:
 - A generalization of "Patterns".
 - Succinct descriptions of subsets of $\{0,1\}^*$
- Definition:
 - Basic cases:
 - 0 is a regular expression
 - 1 is a regular expression
 - Compound cases: If r_1, r_2 are regular expressions, then so are:
 - $r_1 r_2$: " r_1 followed by r_2 " (or "concatenation")
 - $(r_1 | r_2)$: " r_1 or r_2 "
 - r_1^* : "Concatenation of finite number of r_1 's"
 - End Cases:
 - ϕ (empty set) is regular.
 - "" (null string) is regular.

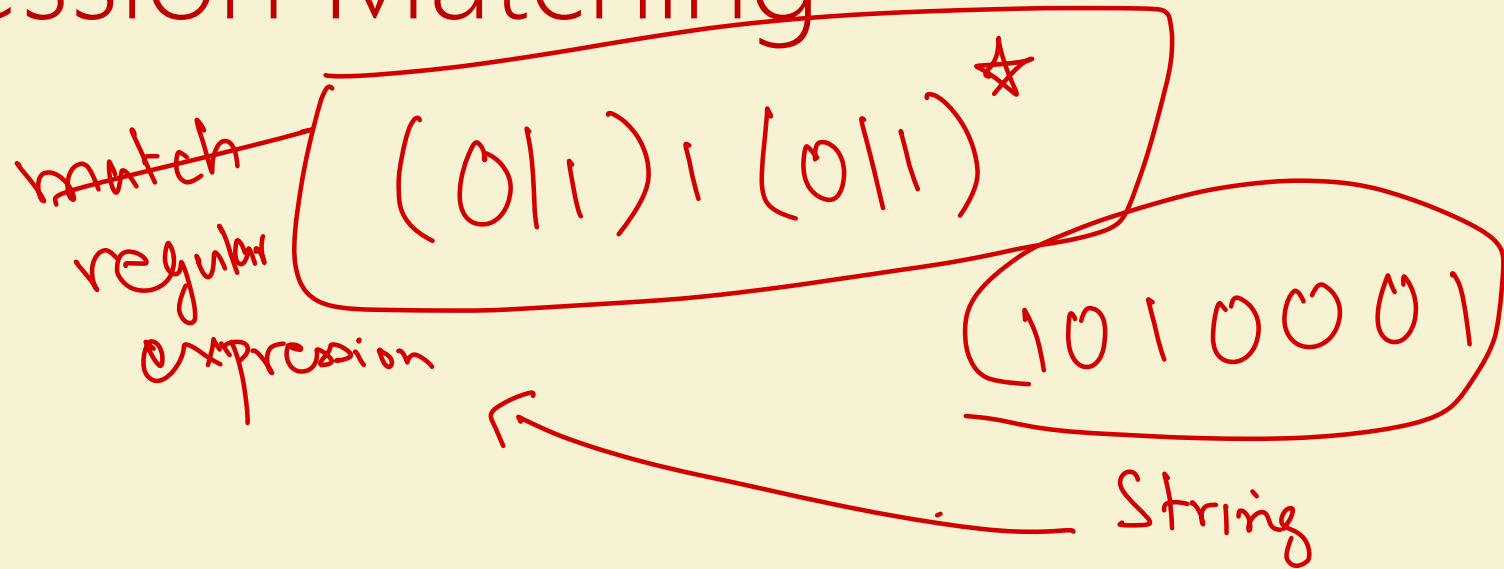
Regular Expression Matching

- Basic

- 0 matches 0
- 1 matches 1
- "" matches ""
- No string matches ϕ

- Compound:

- s matches $r_1 r_2$ if there exists s_1, s_2 such that $s = s_1 s_2$ and s_1 matches r_1 and s_2 matches s_2
- s matches $(r_1 | r_2)$ if s matches r_1 or s matches r_2
- s matches r_1^* if there exists s_1, s_2, \dots, s_ℓ such that $s = s_1 s_2 \dots s_\ell$ and s_i matches r_1 for every $i \in [\ell]$



ℓ could be zero.

Examples:

• $(0|1)^*011(0|1)^*$

- all strings in $\{0,1\}^*$ match $(0|1)^*$
- the only string that matches 011 is 011
- So $(0|1)^*011(0|1)^*$ is matched by all strings that have 011 inside as contiguous subsequence.

Examples:

- $(0|1)^*1(0|1)^*1(0|1)^*1(0|1)^*$

- Again $\{0,1\}^*$ matches $(0|1)^*$

- so a string must have ≥ 3 1s to match the above.

Examples:

- $(0^*10^*10^*1)^*$

- $(0^*10^*10^*1)$ is matched by strings with 3 1's, with last character being 1.

- $(0^*10^*10^*1)^*$ is matched by null string "" & by strings where # of 1's is a multiple of three and last character is a 1.

Regular expressions = sets (languages) = functions

- Can think of a regular expression as a set or as a Boolean function:
 - Given regular expression r can look at set (language)
 - $L(r) = \{x \in \{0,1\}^* \mid x \text{ matches } r\}$
 - $f_r: \{0,1\}^* \rightarrow \{0,1\}$ where $f_r(x) = 1 \Leftrightarrow x \in L(r) \Leftrightarrow x \text{ matches } r$
- We prefer the last version

Next two lectures:

- Understanding DFA via regular expressions:
 - For which regular expressions r is $f(r)$ computable by a DFA
 - (Note: # states can depend on r , but not on x or $|x|$)
 - What are some functions computable by DFA that are not regular
- Limits of DFA
 - What are some functions that are not computed by DFA?