

# CS 121: Lecture 16

## Rice's Theorem

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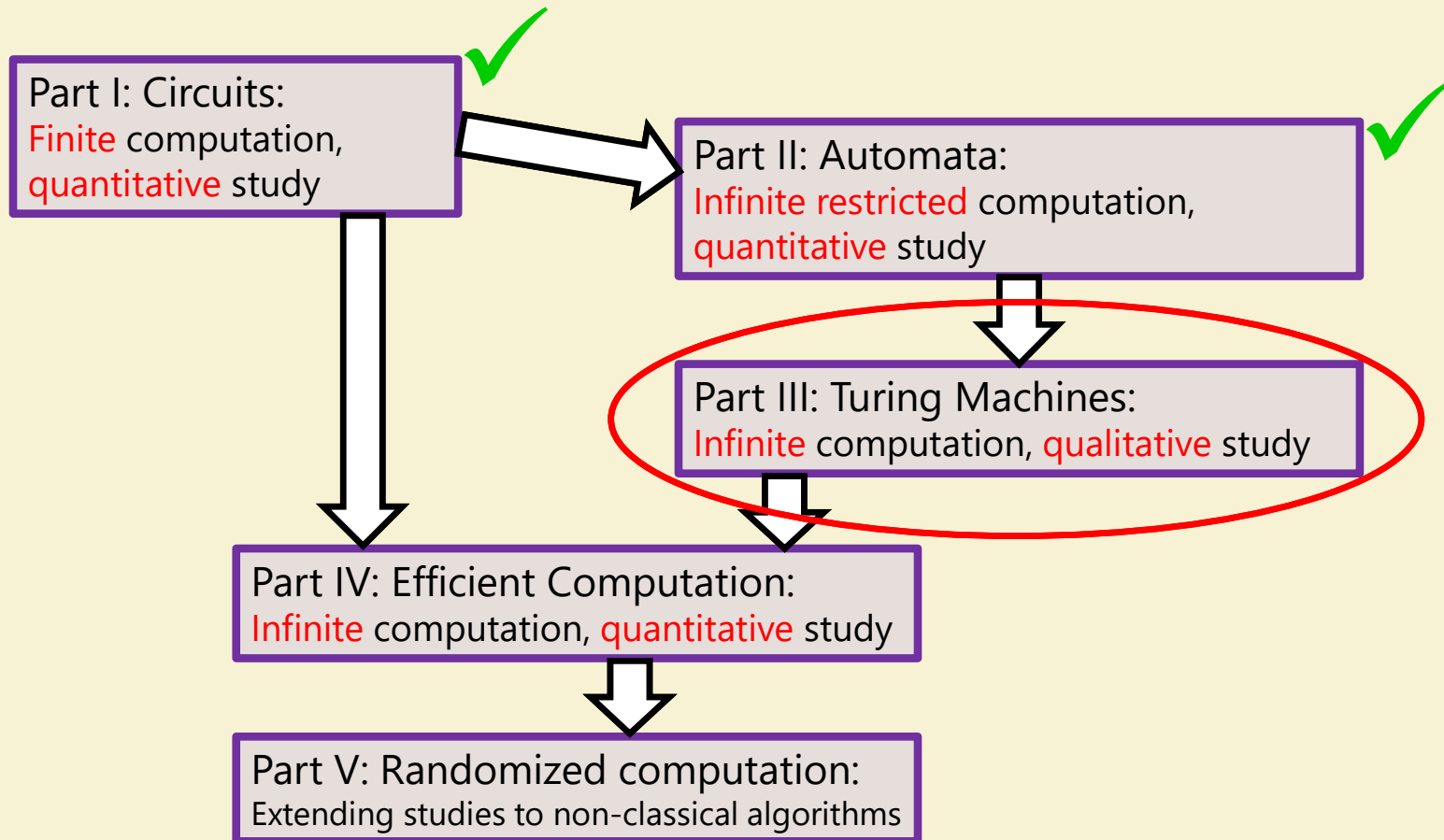
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# Where we are:



# Review of last two lectures

- $\text{Cantor}(M) = \overline{M(M)}$  uncomputable
- $\text{HALT}(M,x)$  uncomputable
- $E(M) = 1 \Leftrightarrow \forall x, M(x) = 0$  or  $M$  does not halt on  $x$ : uncomputable

# This lecture

- Uncomputability much more pervasive
  - We'll keep doing examples until most of the class votes "Go Faster".
- "Intent of a program" uncomputable

**Thm 1:**  $COMPUTESXOR(M) = 1$  iff  $M(x) = XOR(x)$  for all  $x$ . Then  $COMPUTEXOR$  is uncomputable.

**Thm 2:**  $ONLYODD(M) = 1$  iff  $|M(x)|$  odd for all  $x$ . Then  $ONLYODD$  is uncomputable.

**Thm 3:**  $NOEVENS(M) = 1$  unless  $|M(x)|$  even for some  $x$ . Then  $NOEVENS$  is uncomputable.

**Thm 4:**  $HALTONSHORT(M) = 1$  iff  $M(x)$  halts whenever  $|x| \leq 100$ . Then  $HALTONSHORT$  is uncomputable.

**Thm 5:**  $MONOTONE(M) = 1$  iff  $|M(x) \leq M(x')|$  whenever  $x \preceq x'$ . Then  $MONOTONE$  is uncomputable.

**Thm 6:**  $COMPUTEPAL(M) = 1$  iff  $M(x) = PAL(x)$  for all  $x$ . Then  $COMPUTEPAL$  is uncomputable.

**Thm 1:**  $COMPUTESXOR(M) = 1$  iff  $M(x) = XOR(x)$  for all  $x$ . Then  $COMPUTEXOR$  is uncomputable.

- Recall:  $HALT$  is uncomputable.
- Will use this to prove  $COMPUTESXOR$  is uncomputable.
- I.e. if we could solve  $COMPUTESXOR$ , we could solve  $HALT$ .
- I.e. we'll reduce from  $HALT$  to  $COMPUTEXOR$
- I.e. we'll rule out the possibility ( $HALT$  hard,  $COMPUTEXOR$  easy)
- I.e. we'll show that  $HALT \leq COMPUTEXOR$ .

Alg- $HALT(x)$ :  
Blah Blah Blah  
 $z = \text{Alg-}COMPUTEXOR(y)$   
Blah blah blah

# "*COMPUTES XOR* uncomputable" doesn't say:

- ...doesn't say that there's no machine that computes XOR.
- i.e. doesn't say that XOR is uncomputable.
- E.g. Alg-XOR:

```
Alg-XOR( $x$ ):  
ans = 0  
for bit in  $x$ :  
    ans = ans XOR bit  
return ans
```



# Proof of Thm 1 (COMPUTEXOR uncomp.)

- $\text{HALT} \leq \text{COMPUTEXOR}$
- Suppose there exists an algorithm  $\text{ALG} - \text{COMPUTEXOR}...$

Alg-HALT( $M, x$ ):

Define  $M_x$  as follows:

$M_x(y)$ : Simulate  $M$  on  $x$ .  
Ignore the result.  
Return ALG-XOR( $y$ ).

$z = \text{Alg-COMPUTEXOR}(M_x)$

Return  $z$

- This would be an algorithm computing HALT, which doesn't exist!

# Break: discuss proof: COMPUTEXOR uncomp.

- $\text{HALT} \leq \text{COMPUTEXOR}$
- Suppose there exists an algorithm  $\text{ALG} - \text{COMPUTEXOR} \dots$

Alg-HALT( $M, x$ ):

Define  $M_x$  as follows:

$M_x(y)$ : Simulate  $M$  on  $x$ .  
Ignore the result.  
Return ALG-XOR( $y$ ).

$z = \text{Alg-COMPUTEXOR}(M_x)$

Return  $z$

- This would be an algorithm computing HALT, which doesn't exist!

**Thm 2:**  $ONLYODD(M) = 1$  iff  $|M(x)|$  odd for all  $x$ . Then  $ONLYODD$  is uncomputable.

- Recall:  $HALT$  is uncomputable.
- Will use this to prove  $ONLYODD$  is uncomputable.
- I.e. if we could solve  $ONLYODD$ , we could solve  $HALT$ .
- I.e. we'll reduce from  $HALT$  to  $ONLYODD$ .
- I.e. we'll rule out the possibility ( $HALT$  hard,  $ONLYODD$  easy)
- I.e. we'll show that  $HALT \leq ONLYODD$ .

Alg- $HALT(x)$ :  
Blah Blah Blah  
 $z = \text{Alg-}ONLYODD(y)$   
Blah blah blah

# "*ONLY ODD* uncomputable" doesn't say:

- ...doesn't say that there's no machine that outputs odd-length strings on every input.
- i.e. doesn't say that if a function has only odd-length output, it's uncomputable.
- E.g. Alg-ODD:

```
Alg-ODD( $x$ ):  
ignore  $x$ .  
return 1001111
```

# Proof of Thm 2 (ONLYODD uncomp.)

- $\text{HALT} \leq \text{ONLYODD}$
- Suppose there exists an algorithm  $\text{ALG} - \text{ONLYODD} \dots$

Alg-HALT( $M, x$ ):

Define  $M_x$  as follows:

$M_x(y)$ : Simulate  $M$  on  $x$ .  
Ignore the result.  
Return Alg-ODD( $y$ ).

$z = \text{Alg-ONLYODD}(M_x)$

Return  $z$

- This would be an algorithm computing HALT, which doesn't exist!

**Thm 3:**  $NOEVENS(M) = 1$  unless  $|M(x)|$  even for some  $x$ . Then  $NOEVENS$  is uncomputable.

- Recall:  $HALT$  is uncomputable.
- Will use this to prove  $NOEVENS$  is uncomputable.
- I.e. if we could solve  $NOEVENS$ , we could solve  $HALT$ .
- I.e. we'll reduce from  $HALT$  to  $NOEVENS$ .
- I.e. we'll rule out the possibility ( $HALT$  hard,  $NOEVENS$  easy)
- I.e. we'll show that  $HALT \leq NOEVENS$ .

Alg- $HALT(x)$ :  
Blah Blah Blah  
 $z = \text{Alg-}NOEVENS(y)$   
Blah blah blah

# "*NOEVENS* uncomputable" doesn't say:

- ...doesn't say that there's no machine that outputs only odd-length strings or doesn't halt.
  - i.e. doesn't say that if a function has no even-length output, it's uncomputable.
  - E.g. Alg-LOOP:
- ...doesn't say the opposite, either!
  - i.e. doesn't say that if a function has even-length output, it's uncomputable.
  - E.g. Alg-EVEN:

```
Alg-LOOP(x):  
while(True)
```

```
Alg-EVEN(x):  
return ``121_is_great``
```

# Proof of Thm 3 (NOEVENS uncomp.)

- $\text{HALT} \leq \text{NOEVENS}$
- Suppose there exists an algorithm  $\text{ALG} - \text{NOEVENS} \dots$

Alg-HALT( $M, x$ ):

Define  $M_x$  as follows:

$M_x(y)$ : Simulate  $M$  on  $x$ .  
Ignore the result.  
Return  $1 - (\text{Alg-EVEN}(y))$ .

$z = \text{Alg-NOEVENS}(M_x)$

Return  $z$

- This would be an algorithm computing HALT, which doesn't exist!



**Thm 4:**  $HALTONSHORT(M) = 1$  iff  $M(x)$  halts whenever  $|x| \leq 100$ .  
Then  $HALTONSHORT$  is uncomputable.

- Recall:  $HALT$  is uncomputable.
- Will use this to prove  $HALTONSHORT$  is uncomputable.
- I.e. if we could solve  $HALTONSHORT$ , we could solve  $HALT$ .
- I.e. we'll reduce from  $HALT$  to  $HALTONSHORT$ .
- I.e. we'll rule out the possibility ( $HALT$  hard,  $HALTONSHORT$  easy)
- I.e. we'll show that  $HALT \leq HALTONSHORT$ .

Alg- $HALT(x)$ :  
Blah Blah Blah  
 $z = \text{Alg-}HALTONSHORT(y)$   
Blah blah blah

# "*HALTNSHORT* uncomputable" doesn't say:

- ...doesn't say that there's no machine that halts on short inputs.
- E.g. Alg-EVEN:
- ...doesn't say the opposite, either!
- E.g. Alg-LOOP:

```
Alg-EVEN(x):  
return ``121_is_great``
```

```
Alg-LOOP(x):  
while(True)
```

# Proof of Thm 4 (HALTONSHORT uncomp.)

- $\text{HALT} \leq \text{HALTONSHORT}$
- Suppose there exists an algorithm  $\text{ALG} - \text{HALTONSHORT} \dots$

Alg-HALT( $M, x$ ):

Define  $M_x$  as follows:

$M_x(y)$ : Simulate  $M$  on  $x$ .  
Ignore the result.  
Return Alg-EVEN( $y$ ).

$z = \text{Alg-HALTONSHORT}(M_x)$

Return  $z$

- This would be an algorithm computing HALT, which doesn't exist!

# Rice's Theorem

**Rice's Thm:** For every  $F: \{0,1\}^* \rightarrow \{0,1\}$ , if  $F$  is semantic then either  $F = one$  or  $F = zero$  or  $F$  is **uncomputable**.

**Def:**  $M$  and  $M'$  are **functionally equivalent** if for every  $x \in \{0,1\}^*$ ,  $M(x) = M'(x)$

**Notation:**  $M \cong M'$

**Def:**  $F: \{0,1\}^* \rightarrow \{0,1\}$  is **semantic** if for every  $M \cong M'$ ,  $F(M) = F(M')$

**Q:** Let  $one: \{0,1\}^* \rightarrow \{0,1\}$  be constant one function ( $one(w) = 1$  for every  $w$ ). Then  $one$  is semantic.

Thm 3:  $COMPUTEXOR(M) = 1$  iff  $M(x) = XOR(x)$  for all  $x$ . Then  $COMPUTEXOR$  is uncomputable.

Thm 4:  $COMPUTE PAL(M) = 1$  iff  $M(x) = PAL(x)$  for all  $x$ . Then  $COMPUTE PAL$  is uncomputable.

**Rice's Theorem:** If  $F: \{\text{Turing Machines}\} \rightarrow \{0,1\}$  has

property that  $F(M)$  is *semantic* (only depends on what  $M$  computes, not how) and  $F$  is not *trivial* (true for every

$M$  or no  $M$ ), then  $F$  is uncomputable.

Thm 7:  $HALTONSHORT(M) = 1$  iff  $M(x) \neq \perp$  whenever  $|x| \leq 100$ . Then  $HALTONSHORT$  is uncomputable.

# Thm n (Rice's Theorem)

- Recall: *HALT* is uncomputable.
- Will use this to prove *F* is uncomputable.
- I.e. if we could solve *F*, we could solve *HALT*.
- I.e. we'll reduce from *HALT* to *F*.
- I.e. we'll rule out the possibility (*HALT* hard, *F* easy)
- I.e. we'll show that  $HALT \leq F$ .

Alg-*HALT*(*x*):  
Blah Blah Blah  
 $z = \text{Alg-}F(y)$   
Blah blah blah

## " $F$ isn't trivial" means:

- There's some machine  $M$  such that  $F(M) = 1$ .
- E.g. Alg-???:
- There's some machine  $M$  such that  $F(M) = 0$
- E.g. Alg-LOOP:

```
Alg-at-least-it-exists( $x$ ):  
???
```

```
Alg-LOOP( $x$ ):  
while(True)
```

(These might be switched.)

# Proof of Thm n (Rice's theorem: F uncomp.)

- $\text{HALT} \leq F$
- Suppose there exists an algorithm  $\text{ALG} - F \dots$

Alg-HALT( $M, x$ ):

Define  $M_x$  as follows:

$M_x(y)$ : Simulate  $M$  on  $x$ .  
Ignore the result.  
Return Alg-at-least-it-exists( $y$ ).

$z = \text{Alg-F}(M_x)$

Return  $z$

- This would be an algorithm computing HALT, which doesn't exist!



# Break: discuss Rice's Theorem & proof

- $\text{HALT} \leq F$
- Suppose there exists an algorithm  $\text{ALG} - F \dots$

Alg-HALT( $M, x$ ):

Define  $M_x$  as follows:

$M_x(y)$ : Simulate  $M$  on  $x$ .  
Ignore the result.  
Return Alg-at-least-it-exists( $y$ ).

$z = \text{Alg-F}(M_x)$

Return  $z$

- This would be an algorithm computing HALT, which doesn't exist!

# Rice's Theorem caveats

**Rice's Thm:** For every  $F: \{0,1\}^* \rightarrow \{0,1\}$ , if  $F$  is semantic then either  $F = one$  or  $F = zero$  or  $F$  is **uncomputable**.

A first approximation is "functions that take a TM  $M$  as input are uncomputable", but:

-Check whether you actually needed the TM as input.

-Functions that ask about *how*  $M$  computes things might or might not be computable.

" $M$  has  $<100$  states" vs " $M$  has  $<100$  states and computes HALT"

...this isn't just a loophole; it lets us salvage things we want from uncomputability!

# Things we'd like to do, but can't.

**Bug checking:** Given a program  $M$  (say, in Python), check whether it will always return.

**Type checking:** Given a program  $M$  (say, in Python), check whether it ever calls the *concat* function with inputs that aren't strings.

**Equivalence checking:** A clever programmer claims to have found a faster replacement for your function. It's fast, but you don't understand the code. Is it right?

## Rice's Theorem (Fundamental Theorem of Software Verification):

Every semantic  $F$  is either **trivial** or **uncomputable**.

# Is software verification doomed?

**Q:** Let  $ValidType: \{0,1\}^* \rightarrow \{0,1\}$  be function that maps a C program  $P$  to 1 iff when  $P$  is executed, it will never call a function with a `char` parameter with an `int` parameter.

Prove that  $ValidType$  is computable.

**Type mismatch error**

# Coping with Rice

- Turing Machines
- General programming languages
- $\lambda$  calculus
- ...

Proof systems

Type systems

Simply typed  $\lambda$  calculus

System F

HTML

Context Free Grammars

Regular expressions

ANSI SQL (92)

...



Turing Complete Models

+ Stronger

- No semantic analysis

Restricted Computational Models

- Weaker

+ Semantic analysis

# Section + Next Lecture

- Section: More Uncomputability + Reductions
  - HALT-ON-ZERO
    - $H-O-Z(M) = 1$  if  $M$  accepts "" and 0 otherwise.
    - Moral: It is not the infinity of inputs that makes HALT hard!
- Next Lecture: Efficient Computation (P)

