List Decoding of Reed Solomon Codes

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Background: Reliable Transmission of Information

The Problem of Information Transmission



The Problem of Information Transmission



The Problem of Information Transmission



- When information is digital, reliability is critical.
- Need to understand <u>errors</u>, and correct them.

Shannon (1948)

- Model noise by probability distribution.
- Example: Binary symmetric channel (BSC)
 - Parameter $p \in [0, \frac{1}{2}]$.
 - Channel transmits bits.
 - With probability 1 p bit transmitted faithfully, and with probability p bit flipped (independent of all other events).

Shannon's architecture

- Sender encodes k bits into n bits.
- Transmits *n* bit string on channel.
- Receiver decodes n bits into k bits.
- Rate of channel usage = k/n.

Shannon's theorem

- Every channel (in broad class) has a capacity s.t., transmitting at Rate below capacity is feasible and above capacity is infeasible.
- Example: Binary symmetric channel (p) has capacity 1 H(p), where H(p) is the binary entropy function.

 $\circ p = 0$ implies capacity = 1.

$$\circ p = \frac{1}{2}$$
 implies capacity $= 0$.

- $\circ p < \frac{1}{2}$ implies capacity > 0.
- Example: *q*-ary symmetric channel (p): On input $\sigma \in \mathbb{F}_q$ receiver receives (independently) σ' , where

$$\circ \ \sigma' = \sigma$$
 w.p. $1-p$.

• σ' uniform over $\mathbb{F}_q - \{\sigma\}$ w.p. p. Capacity positive if p < 1 - 1/q.

Constructive versions

- Shannon's theory was non-constructive. Decoding takes exponential time.
- [Elias '55] gave polytime algorithms to achieve positive rate on every channel of positive capacity.
- [Forney '66] achieved any rate < capacity with polynomial time algorithms (and exponentially small error).
- Modern results (following [Spielman '96]) lead to linear time algorithms.

Hamming (1950)

- Modelled errors adversarially.
- Focussed on image of encoding function (the "Code").
- Introduced metric (Hamming distance) on range of encoding function. d(x, y) = # coordinates such that $x_i \neq y_i$.
- Noticed that for adversarial error (and guaranteed error recovery), <u>distance</u> of Code is important.

$$\Delta(C) = \min_{x,y \in C} \{ d(x,y) \}.$$

• Code of distance d corrects (d-1)/2 errors.

[Sha48] : C probabilistic.

- E.g., flips each bit independently w.p. *p*.
- ✓ Tightly analyzed for many cases e.g., q-SC(p).
- X Channel may be too weak to capture some scenarios.
- ✗ Need very accurate channel model.

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- ✓ Safer model, "good" codes known
- ✗ Too pessimistic: Can only decode if p < 1/2 for any alphabet. ▮

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 More errors ✓ Strong (enough) errors.

Reed-Solomon Codes

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- Surely we can do better?
- Actually No! [Reed-Solomon] Codes match this bound!

Reed-Solomon Codes



• Messages \equiv Polynomial.

- •Encoding \equiv Evaluation at x_1, \ldots, x_n .
- •n > Degree: Injective
- • $n \gg$ Degree: Redundant

Reed-Solomon Codes (formally)

- Let \mathbb{F}_q be a finite field.
- Code specified by $k, n, \alpha_1, \ldots, \alpha_n \in \mathbb{F}_q$.
- Message: $\langle c_0, \dots, c_k \rangle \in \mathbb{F}_q^{k+1}$ coefficients of degree kpolynomial $p(x) = c_0 + c_1 x + \cdots + c_k x^k$.
- Encoding: $p \mapsto \langle p(\alpha_1), \ldots, p(\alpha_n) \rangle$. (k + 1 letters to n letters.)
- Degree k poly has at most k roots \Leftrightarrow Distance d = n k.
- These are the Reed-Solomon codes. Match [Singleton] bound! Commonly used (CDs, DVDs etc.).

List-Decoding of Reed-Solomon Codes

Reed-Solomon Decoding

Restatement of the problem:

- Input: *n* points $(\alpha_i, y_i) \in \mathbb{F}_q^2$; agreement parameter *t*
- Output: All degree k polynomials p(x) s.t. $p(\alpha_i) = y_i$ for at least t values of i.

We use k = 1 for illustration.

- i.e. want *all* "lines" (y - ax - b = 0) that pass through $\geq t$ out of *n* points.

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		0		0
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What Happened?

- 1. Why did degree 4 curve exist?
 - Counting argument: degree 4 gives enough degrees of freedom to pass through any 14 points.
- 2. Why did all the relevant lines emerge/factor out?
 - Line ℓ intersects a deg. 4 curve Q in 5 points $\Longrightarrow \ell$ is a factor of Q

Generally

- **Lemma 1:** $\exists Q$ with $\deg_x(Q), \deg_y(Q) \le D = \sqrt{n}$ passing thru any n points.
- Lemma 2: If Q with $\deg_x(Q)$, $\deg_y(Q) \le D$ intersects y p(x) with $\deg(p) \le d$ intersect in more that (D+1)d points, then y p(x) divides Q.

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Improved List-Decoding



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Why?

Correct answer has 5 lines. Degree 4 curve can't have 5 factors!



n = 11 points; Want <u>all</u> lines through ≥ 4 pts. Fit degree 7 poly. Q(x, y)passing through each point <u>twice</u>. $Q(x, y) = \cdots$ (margin too small) Plot all zeroes ...



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Where was the gain?

- Requiring *Q* to pass through each point twice, effectively doubles the *#* intersections between *Q* and line.
 - So # intersections is now 8.
- On the other hand # constraints goes up from 11 to 33. Forces degree used to go upto 7 (from 4).
- But now # intersections is less than degree!

Can pass through each point twice with less than twice the degree!

• Letting intersection multiplicity go to ∞ gives decoding algorithm for upto $1 - \sqrt{R}$ errors.

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- Techniques: The polynomial method, and the method of multiplicities!

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 - Minimum number of points in the union of ℓ sets where each set is *t* points from a degree *k* polynomial = ?
 - Minimum number of points in $K \subseteq \mathbb{F}_q^n$ such that K contains a line in every direction.

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- Method:
 - Fit low-degree polynomial Q to the set K.
 - Infer Q is zero on points outside K, due to algebraic niceness.
 - Infer lower bound on degree of Q (due to abundance of zeroes).
 - Transfer to bound on combinatorial parameter of interest.

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- Subsequently [Dvir, Kopparty, Saraf, S.] $\forall K, |K| \ge (q/2)^n$

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- [Saraf + S.], [Dvir + Kopparty + Saraf + S.]:
 - Fit Q to vanish many times at each point of K.
 - Yields better bounds!

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- New (?) mathematical insights.
- Challenge: Apply existing insights to other practical settings.

Thank You !!