

Imperfectly Shared Randomness in Communication

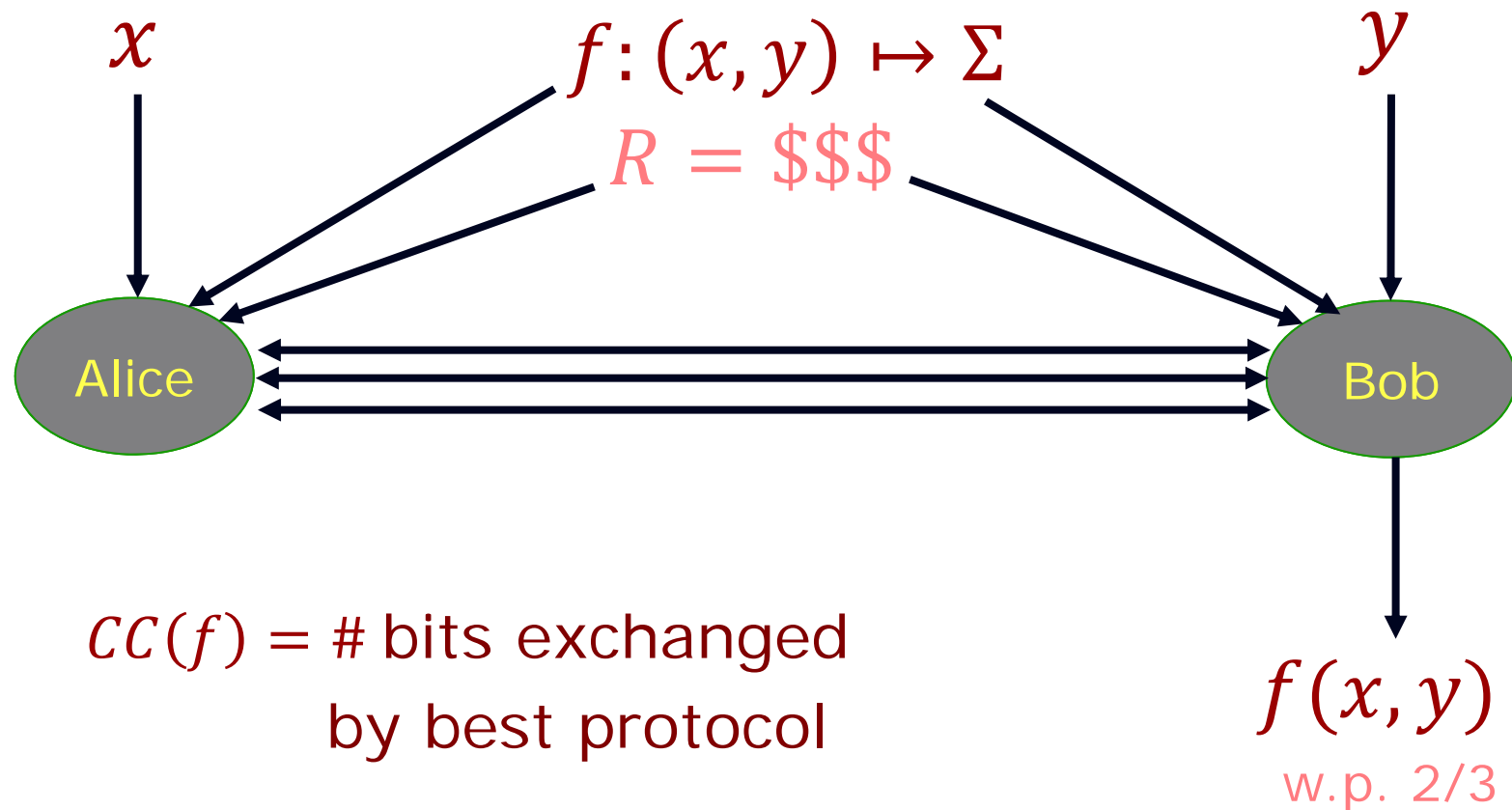
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Communication Complexity

The model (with shared randomness)



Communication Complexity: Motivation

- Lower bounds:
 - Circuit complexity, Streaming, Data Structures, extended formulations ...
- Upper bounds?
 - What is the right model for Communication (e.g., this talk)? - Shannon'48 or Yao'79?
 - If you wish to reproduce this talk ...
 - Shannon '48
 - If goal is for you to learn something, or if we expect to use interaction ...
 - Yao '79!!

Natural (Contextual) communication

- Communication among humans:
 - Large context.
 - (Small) uncertainty about context.
 - Short communications.
- Can we use CC to study such communication?
 - What are example problems?
 - What are reliability mechanisms?
 - How do you leverage small uncertainty about large context?
- What are examples of problems with small communication complexity?

Aside: Easy CC Problems

- Equality testing:
 - $EQ(x, y) = 1 \Leftrightarrow x = y;$
- Hamming distance:
 - $H_k(x, y) = 1 \Leftrightarrow \Delta(x, y) \leq k;$
- Small set intersection:
 - $\cap_k(x, y) = 1 \Leftrightarrow wt(x), wt(y) \leq k$
 - $CC(\cap_k) = O(k)$ [Håstad Wigderson]
- Gap (Real) Inner Product
 - $x, y \in \mathbb{R}^n; |x|_2, |y|_2 = 1;$
 - $GIP_{c,c}(x, y) = 1$ if $\langle x, y \rangle \geq c;$

Protocol:

Fix $EQ, H_k, \cap_k, GIP_{c,c} : \{0,1\}^n \times \{0,1\}^n \rightarrow \{0,1\}$

$poly(k)$ Protocol

Use common randomness

to hash $[n] \rightarrow [N]$

$$\begin{aligned}
 X &= (X_1, \dots, X_N) \\
 Y &= (Y_1, \dots, Y_N) \\
 \langle X, Y \rangle &\triangleq \sum_i X_i Y_i
 \end{aligned}$$

Main Insight:

If $G \leftarrow N(0,1)^n$, then

$$\mathbb{E}[\langle G, x \rangle \cdot \langle G, y \rangle] = \langle x, y \rangle$$

Thanks to Badih Ghazi and Prithish Kamath

Uncertainty in Communication

- Overarching question: Are there communication mechanisms that can overcome uncertainty?
- What is uncertainty? Some possible models
 - Bob wishes to compute f . Alice only has “approximate” knowledge of f .
 - Alice & Bob’s inputs are strongly correlated.
- This talk: Alice, Bob don’t share randomness perfectly; only approximately.

Rest of this talk

- Model: Imperfectly Shared Randomness
- Positive results: Coping with imperfectly shared randomness.
- Negative results: Analyzing weakness of imperfectly shared randomness.

Model: Imperfectly Shared Randomness

- Alice $\leftarrow r$; and Bob $\leftarrow s$ where $(r, s) =$ i.i.d. sequence of correlated pairs $(r_i, s_i)_i$; $r_i, s_i \in \{-1, +1\}$; $\mathbb{E}[r_i] = \mathbb{E}[s_i] = 0$; $\mathbb{E}[r_i s_i] = \rho \geq 0$.
- Notation:
 - $isr_\rho(f)$ = cc of f with ρ -correlated bits.
 - $cc(f)$: Perfectly Shared Randomness cc. = $isr_1(f)$
 - $priv(f)$: cc with PRIVate randomness = $isr_0(f)$
- Starting point: for Boolean functions f
 - $cc(f) \leq isr_\rho(f) \leq priv(f) \leq cc(f) + \log n$ $\rho \leq \tau \Rightarrow isr_\rho(f) \geq isr_\tau(f)$
 - What if $cc(f) \ll \log n$? E.g. $cc(f) = O(1)$

Results

- Model first studied by [Bavarian, Gavinsky, Ito'14] ("Independently and earlier").
 - Their focus: Simultaneous Communication; general models of correlation.
 - They show $isr(\text{Equality}) = O(1)$ (among other things)
- Our Results:
 - Generally: $cc(f) \leq k \Rightarrow isr(f) \leq 2^k$
 - Converse: $\exists f$ with $cc(f) \leq k$ & $isr(f) \geq 2^k$

Equality Testing (our proof)

- Key idea: Think inner products.
 - Encode $x \mapsto X = E(x); y \mapsto Y = E(y); X, Y \in \{-1, +1\}^N$
 - $x = y \Rightarrow \langle X, Y \rangle = N$
 - $x \neq y \Rightarrow \langle X, Y \rangle \leq N/2$
- Estimating inner products:
 - Building on sketching protocols ...
 - Alice: Picks Gaussians $G_1, \dots, G_t \in \mathbb{R}^N$,
 - Sends $i \in [t]$ maximizing $\langle G_i, X \rangle$ to Bob.
 - Bob: Accepts iff $\langle G'_i, Y \rangle \geq 0$
 - Analysis: $O_\rho(1)$ bits suffice if $G \approx_\rho G'$

Gaussian
Protocol

General One-Way Communication

- Idea: All communication \leq Inner Products
- (For now: Assume $\text{one-way-cc}(f) \leq k$)
 - For each random string R
 - Alice's message = $i_R \in [2^k]$
 - Bob's output = $f_R(i_R)$ where $f_R: [2^k] \rightarrow \{0,1\}$
 - W.p. $\geq \frac{2}{3}$ over R , $f_R(i_R)$ is the right answer.

General One-Way Communication

- For each random string R
 - Alice's message = $i_R \in [2^k]$
 - Bob's output = $f_R(i_R)$ where $f_R: [2^k] \rightarrow \{0,1\}$
 - W.p. $\geq \frac{2}{3}$, $f_R(i_R)$ is the right answer.
- Vector representation:
 - $i_R \mapsto x_R \in \{0,1\}^{2^k}$ (unit coordinate vector)
 - $f_R \mapsto y_R \in \{0,1\}^{2^k}$ (truth table of f_R).
 - $f_R(i_R) = \langle x_R, y_R \rangle$; Acc. Prob. $\propto \langle X, Y \rangle$; $X = (x_R)_R$; $Y = (y_R)_R$
 - Gaussian protocol estimates inner products of unit vectors to within $\pm\epsilon$ with $O_\rho\left(\frac{1}{\epsilon^2}\right)$ communication.

Two-way communication

- Still decided by inner products.
- Simple lemma:
 - $\exists K_A^k, K_B^k \subseteq \mathbb{R}^{2^k}$ convex, that describe private coin k-bit comm. strategies for Alice, Bob s.t. accept prob. of $\pi_A \in K_A^k, \pi_B \in K_B^k$ equals $\langle \pi_A, \pi_B \rangle$
- Putting things together:

Theorem: $cc(f) \leq k \Rightarrow isr(f) \leq O_\rho(2^k)$

Main Technical Result: Matching lower bound

Theorem: There exists a (promise) problem f s.t.

- $cc(f) \leq k$
- $isr_\rho(f) \geq \exp(k)$

■ The Problem:

- Gap Sparse Inner Product (G-Sparse-IP).
- Alice gets sparse $x \in \{0,1\}^n$; $wt(x) \approx 2^{-k} \cdot n$
- Bob gets $y \in \{0,1\}^n$
- Promise: $\langle x, y \rangle \geq (.9)2^{-k} \cdot n$ or $\langle x, y \rangle \leq (.6)2^{-k} \cdot n$
- Decide which.

G-Sparse-IP:

$x, y \in \{0,1\}^n$; $wt(x) \approx 2^{-k} \cdot n$

Decide $\langle x, y \rangle \geq (.9)2^{-k} \cdot n$

or $\langle x, y \rangle \leq (.6)2^{-k} \cdot n$?

psr Protocol for G-Sparse-IP

- Note: Gaussian protocol takes $O(2^k)$ bits.
 - Need to get exponentially better.
- Idea: $x_i \neq 0 \Rightarrow y_i$ correlated with answer.
- Use (perfectly) shared randomness to find random index i s.t. $x_i \neq 0$.
- Shared randomness: i_1, i_2, i_3, \dots uniform over $[n]$
- Alice \rightarrow Bob: smallest index j s.t. $x_{i_j} \neq 0$.
- Bob: Accept if $y_{i_j} = 1$
- Expect $j \approx 2^k$; $cc \leq k$.

G-Sparse-IP:
 $x, y \in \{0, 1\}^n$; $wt(x) \approx 2^{-k} \cdot n$
Decide $\langle x, y \rangle \geq (.9) 2^{-k} \cdot n$
or $\langle x, y \rangle \leq (.6) 2^{-k} \cdot n$?

Towards a lower bound: Ruling out a natural approach

- Natural approach:
 - Alice and Bob use (many) correlated bits to agree perfectly on few random bits?
 - For G-Sparse-IP need $O(2^k \log n)$ random bits.
- Agreement Distillation Problem:
 - Alice & Bob exchange t bits; generate k random bits, with agreement probability γ .
 - Lower bound [Bogdanov, Mossel]:

$$t \geq k - O\left(\log \frac{1}{\gamma}\right)$$

Towards Lower Bound

- Explaining two natural protocols:
 - Gaussian Inner Product Protocol:
 - Ignore sparsity and just estimate inner product.
 - Uses $\sim 2^{2k}$ bits. Need to prove it can't be improved!

G-Sparse-IP:
 $x, y \in \{0, 1\}^n; wt(x) \approx 2^{-k} \cdot n$
Decide $\langle x, y \rangle \geq (.9) 2^{-k} \cdot n$
or $\langle x, y \rangle \leq (.6) 2^{-k} \cdot n?$

Optimality of Gaussian Protocol

- Problem:

- $(x, y) \leftarrow \mu^n$: $\mu = \mu_{YES}$ or μ_{NO} supported on $\mathbb{R} \times \mathbb{R}$
 - μ_{YES} : ϵ -correlated Gaussians
 - μ_{NO} : uncorrelated Gaussians

- Lemma: Separating μ_{YES}^n vs. μ_{NO}^n requires $\Omega(\epsilon^{-1})$ bits of communication.

- Proof: Reduction from Disjointness

- Conclusion: Can't ignore sparsity!

G-Sparse-IP:

$x, y \in \{0, 1\}^n; wt(x) \approx 2^{-k} \cdot n$

Decide $\langle x, y \rangle \geq (.9) 2^{-k} \cdot n$

or $\langle x, y \rangle \leq (.6) 2^{-k} \cdot n$?

Towards Lower Bound

- Explaining two natural protocols:
 - Gaussian Inner Product Protocol:
 - Ignore sparsity and just estimate inner product.
 - Uses $\sim 2^{2k}$ bits. Need to prove it can't be improved!
 - Protocol with perfectly shared randomness:
 - Alice & Bob agree on coordinates to focus on:

$$(i_1, i_2, \dots, i_{2k}, \dots);$$

- Either i_1 has high entropy (over choice of r, s)
 - Violates agreement distillation bound
- Or has low-entropy:
 - Fix distributions of x, y s.t. $x_{i_1} \perp y_{i_1}$

G-Sparse-IP:
 $x, y \in \{0, 1\}^n; wt(x) \approx 2^{-k} \cdot n$
Decide $\langle x, y \rangle \geq (.9) 2^{-k} \cdot n$
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Aside: Distributional lower bounds

- Challenge:
 - Usual CC lower bounds are distributional.
 - $cc(\text{G-Sparse-IP}) \leq k, \quad \forall \text{ inputs.}$
 - $\Rightarrow cc(\text{G-Sparse-IP}) \leq k \quad \forall \text{ distributions.}$
 - $\Rightarrow \text{det-cc}(\text{G-Sparse-IP}) \leq k \quad \forall \text{ distributions.}$
- So usual approach can't work ...
 - Need to fix strategy first and then "identify" a hard distribution for the strategy ...

G-Sparse-IP:
 $x, y \in \{0, 1\}^n; wt(x) \approx 2^{-k} \cdot n$
Decide $\langle x, y \rangle \geq (.9) 2^{-k} \cdot n$
or $\langle x, y \rangle \leq (.6) 2^{-k} \cdot n?$

Towards lower bound

- Summary so far:
 - Symmetric strategy $\Rightarrow 2^k$ bits of comm.
 - Strategy asymmetric; $x_1, y_1 \dots x_k, y_k$ have high influence \Rightarrow fix the distribution so these coordinates do not influence answer.
 - Strategy asymmetric; with random coordinate having high influence \Rightarrow violates agreement lower bound.
- Are these exhaustive? How to prove this?
 - Invariance Principle!!
[Mossel, O'Donnell, Oleskiewisz], [Mossel] ...

ISR lower bound for GSIP.

- One-way setting (for now)
- Strategies: Alice $f_r(x) \in [K]$; Bob $g_s(y) \in \{0,1\}^K$;
- Distributions:
 - If x_i, y_i have high influence on (f_r, g_s) w.h.p. over (r, s) then set $x_i = y_i = 0$. [i is BAD]
 - Else y_i correlated with x_i in YES case, and independent in NO case.
- Analysis:
 - $i \in \text{BAD}$ influential in both $f_r, g_s \Rightarrow$ No help.
 - $i \notin \text{BAD}$ influential ... \Rightarrow violates agreement lower bound.
 - No common influential variable
 $\Rightarrow x, y$ can be replaced by Gaussians
 $\Rightarrow 2^k$ bits needed.

G-Sparse-IP:

$x, y \in \{0, 1\}^n; wt(x) \approx 2^{-k} \cdot n$

Decide $\langle x, y \rangle \geq (.9) 2^{-k} \cdot n$

or $\langle x, y \rangle \leq (.6) 2^{-k} \cdot n?$

Invariance Principle + Challenges

- Informal Invariance Principle: f, g low-degree polynomials with no common influential variable
 $\Rightarrow \text{Exp}_{x,y}[f(x)g(y)] \approx \text{Exp}_{X,Y}[f(X)g(Y)]$ (caveat $f \approx f; g \approx g$)
 - where x, y Boolean n -wise product dist.
 - and X, Y Gaussian n -wise product dist
- Challenges [+ Solutions]:
 - Our functions not low-degree [Smoothing]
 - Our functions not real-valued
 - $g: \{0,1\}^n \rightarrow \{0,1\}^\ell$: [Truncate range to $[0,1]^\ell$]
 - $f: \{0,1\}^n \rightarrow [\ell]$: [???, [work with $\Delta(\ell)$]]

Invariance Principle + Challenges

- Informal Invariance Principle: f, g low-degree polynomials with no common influential variable
 $\Rightarrow \text{Exp}_{x,y}[f(x)g(y)] \approx \text{Exp}_{X,Y}[f(X)g(Y)]$ (caveat $f \approx f; g \approx g$)
- Challenges
 - Our functions not low-degree [Smoothing]
 - Our functions not real-valued [Truncate]
 - Quantity of interest is not $f(x) \cdot g(y) \dots$
 - [Can express quantity of interest as inner product.]
 - ... (lots of grunge work ...)
- Get a relevant invariance principle (next)

Invariance Principle for CC

Theorem: For every convex $K_1, K_2 \subseteq [-1,1]^\ell$
 \exists transformations T_1, T_2 s.t.
if $f: \{0,1\}^n \rightarrow K_1$ and $g: \{0,1\}^n \rightarrow K_2$
have no common influential variable, then
 $F = T_1 f: \mathbb{R}^n \rightarrow K_1$ and $G = T_2 g: \mathbb{R}^n \rightarrow K_2$ satisfy
 $\text{Exp}_{x,y}[\langle f(x), g(y) \rangle] \approx \text{Exp}_{X,Y}[\langle F(X), G(Y) \rangle]$

- Main differences: f, g vector-valued.
- Functions are transformed: $f \mapsto F; g \mapsto G$
- Range preserved exactly ($K_1 = \Delta(\ell); K_2 = [0,1]^\ell$)!
 - So F, G are still communication strategies!

Summarizing

- k bits of comm. with perfect sharing
→ 2^k bits with imperfect sharing.
- This is tight
- Invariance principle for communication
 - Agreement distillation
 - Low-influence strategies

G-Sparse-IP:

$x, y \in \{0, 1\}^n; wt(x) \approx 2^{-k} \cdot n$

Decide $\langle x, y \rangle \geq (.9) 2^{-k} \cdot n$

or $\langle x, y \rangle \leq (.6) 2^{-k} \cdot n?$

Conclusions

- Imperfect agreement of context important.
 - Dealing with new layer of uncertainty.
 - Notion of scale (context LARGE)
- Many open directions+questions:
 - Imperfectly shared randomness:
 - One-sided error?
 - Does interaction ever help?
 - How much randomness?
 - More general forms of correlation?

Thank You!