

Probabilistically Checkable Proofs

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Can Proofs be Checked Efficiently?



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Pages to
follow: 15783

Proofs and Theorems

- Conventional belief: Must read whole proof to verify it.
- Modern Constraint: Don't have time to (do anything, leave alone to) read proofs.
- This talk:
 - New format for writing proofs.
 - Extremely efficiently verifiable probabilistically, with small error probability.
 - Not much longer than conventional proofs.

Outline of talk

- Quick primer on the **Computational perspective** on **theorems** and **proofs** (proofs can look very different than you'd think).
- Definition of **Probabilistically Checkable Proofs** (PCPs).
- Why (computer scientists) study proofs/PCPs.
- (Time permitting) Some overview of “ancient” (~25 year old) and “modern” (~10 year old) **PCPs**.

Part I: Primer

What is a proof?

$$\begin{aligned}
 a &= b \\
 a^2 &= ab \\
 a^2 - b^2 &= ab - b^2 \\
 (a + b)(a - b) &= b(a - b) \\
 a + b &= b \\
 2b &= b \\
 2 &= 1
 \end{aligned}$$

$$\begin{array}{c}
 \frac{a}{\vdash a = a} \\
 \frac{\Gamma \vdash a = b; \Delta \vdash b' = c}{\Gamma \cup \Delta \vdash a = c} \\
 \frac{\Gamma \vdash f = g; \Delta \vdash a = b}{\Gamma \cup \Delta \vdash fa = gb} \\
 \frac{x; \Gamma \vdash a = b}{\Gamma \vdash \lambda x. a = \lambda x. b} \text{ (if } x \text{ is not free in } \Gamma\text{)} \\
 \frac{(\lambda x. a) x}{\vdash (\lambda x. a) x = a} \\
 \frac{p:\text{bool}}{p \vdash p} \\
 \frac{\Gamma \vdash p; \Delta \vdash p' = q}{\Gamma \cup \Delta \vdash q} \\
 \frac{\Gamma \vdash p; \Delta \vdash q}{(\Gamma \setminus q) \cup (\Delta \setminus p) \vdash p = q}
 \end{array}$$

Philosophy & Computing - 101

- Theorems vs. Proofs?
 - Theorem: “True Statement”
 - Proof: “Convinces you of truth of Theorem”
 - Why is Proof more “convincing” than Theorem?
 - Easier to verify?
 - Computationally simple (mechanical, “no creativity needed”, deterministic?)
 - Computational complexity provides formalism!
 - Advantage of formalism: Can study alternate formats for writing proofs that satisfy basic expectations, but provide other features.

The Formalism

- Theorems/Proofs: Sequence of symbols.
- System of Logic \equiv Verification Procedure V .
 - (presumably V simple/efficient etc.)
- Proof P proves Theorem $T \Leftrightarrow V(T, P)$ accepts.
- T Theorem \Leftrightarrow There exists P s.t. $V(T, P)$ accepts.
- $V \equiv V'$ if both have same set of theorems.
 - But possible different proofs! Different formats!

Theorems: Deep and Shallow

- A Deep Theorem:

$$x, y, z, n \in \mathbb{Z} - \{0\}, n \geq 3 \Rightarrow x^n + y^n \neq z^n$$

– Proof: (too long to fit this ~~margin~~^{talk}).

- A Shallow Theorem:

– The number 3190966795047991905432 has a divisor between 25800000000 and 25900000000.
– Proof: 25846840632.

Deep \leq Shallow

- Theory of NP-completeness [Cook,Levin,Karp'70s]:
 - Every deep theorem reduces to shallow one!

Given Theorem T and bound N on the length (#symbols) of a proof, there exist integers $0 \leq A, B, C \leq 2^{N^2}$ such that A has a divisor between B and C if and only if T has a proof of length $\leq N$ [Kilian'90s]

- Shallow theorem easy to compute from deep one.
- Proof not much longer ($N \rightarrow N^2$)
- [Polynomial vs. Exponential growth important!]

Aside: P & NP

- P = Easy Computational Problems

- Solvable in polynomial time
- (E.g., Verifying correctness of proofs)

- NP = Problems that are easy to verify

- (E.g., Factoring)

- NP-Complete Problems are in NP

- Is P = NP?

- Is finding a solution as easy as specifying its properties?
- Can we replace every mathematician by a computer?
- Wishing = Working!



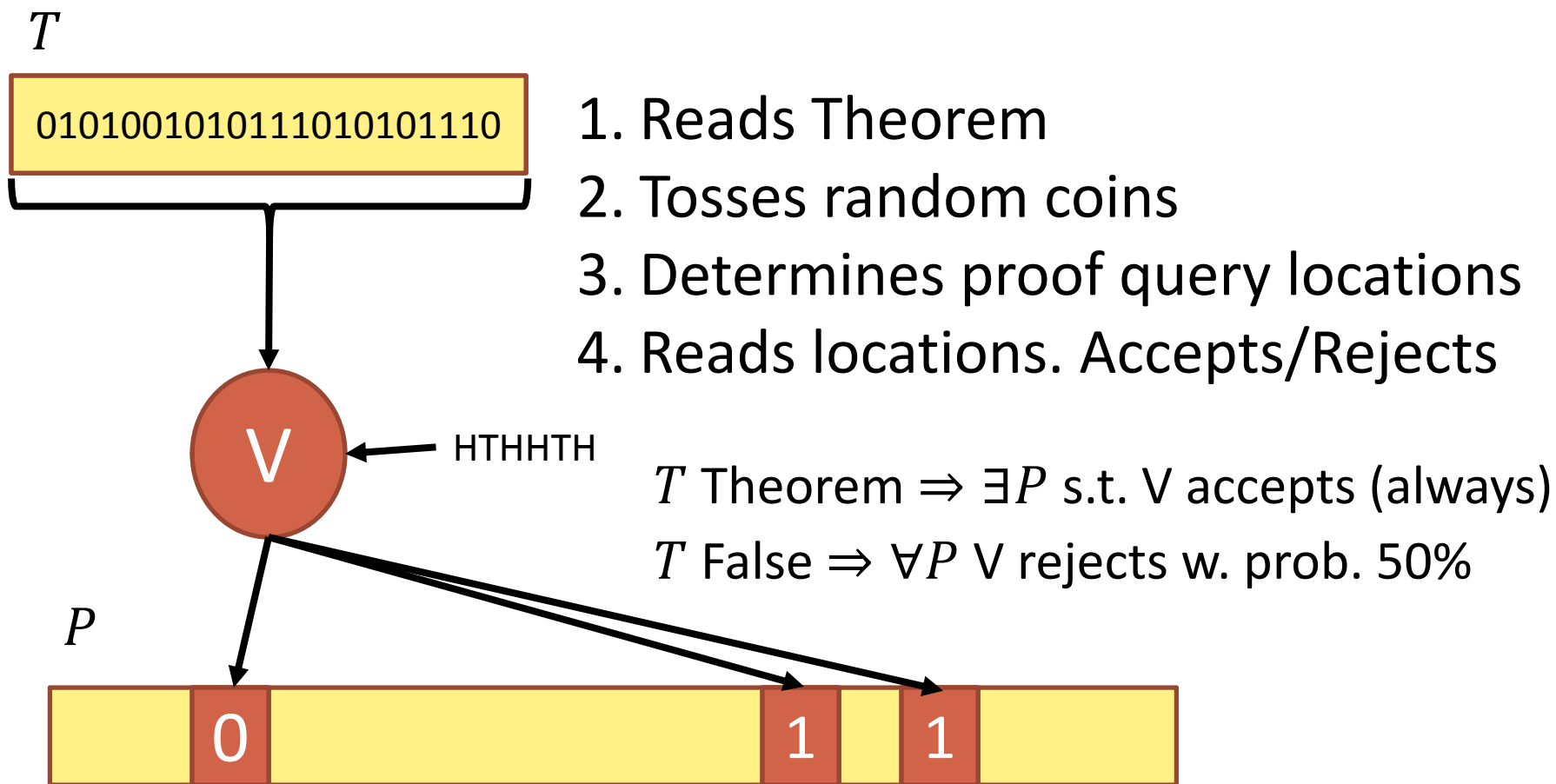
New Formats for Proofs?

- New format for Proof:
 - “Theorem” T has “Proof” Divisor D
 - New Verifier:
 - Compute A, B, C from T ;
 - Verify D divides A ; and $B \leq D \leq C$.
- Theory of Computing:
 - Many alternate formats for proofs.
 - Can one of these help



Part II: Prob. Checkable Proof

PCP Format \equiv PCP Verifier



Does such a PCP Verifier, making few queries, exist?

Features of interest

- #queries: Small! Constant? 3 bits?
- Length (compared to old proof):
 - Linear? Quadratic? ~~Exponential?~~
- Transformer: Old proofs \Rightarrow New Proofs?
 - (Not essential, but desirable)
- [Arora,Lund,Motwani,S.,Szegedy'92]: PCPs with constant queries exist.
- [Dinur'06]: New construction
- [Large body of work]: Many improvements (to queries, length)

Part III: Why Proofs/PCPs?

Complexity of Optimization

- Well-studied optimization problems:
 - **Map Coloring:** Color a map with minimum # colors so adjacent regions have different colors.
 - **Travelling Salesman Problem:** Visit n given cities in minimum time.
 - **Chip Design:** Given two chips, are they functionally equivalent?
 - **Quadratic system:** Does a system of quadratic equations in n variables have a solution?
- [Pre 1970s] All seem hard? And pose similar barriers
- [Cook,Levin,Karp'70s]: All are equivalent, and equivalent to automated theorem proving.
 - Given T , and length N , find proof P of length $\leq N$ proving T .

Approximation Algorithms

- When problem is intractable to solve optimally, maybe one can find approximate solutions?
 - Find a travelling salesman trip taking $\leq 10\%$ more time than minimum?
 - Find map coloring that requires few more colors than minimum?
 - Find solution that satisfies 90% of the quadratic equations?
- Often such approximations are good enough. But does this make problem tractable?

Part IV: PCP Construction Ideas

Aside: Randomness in Proofs

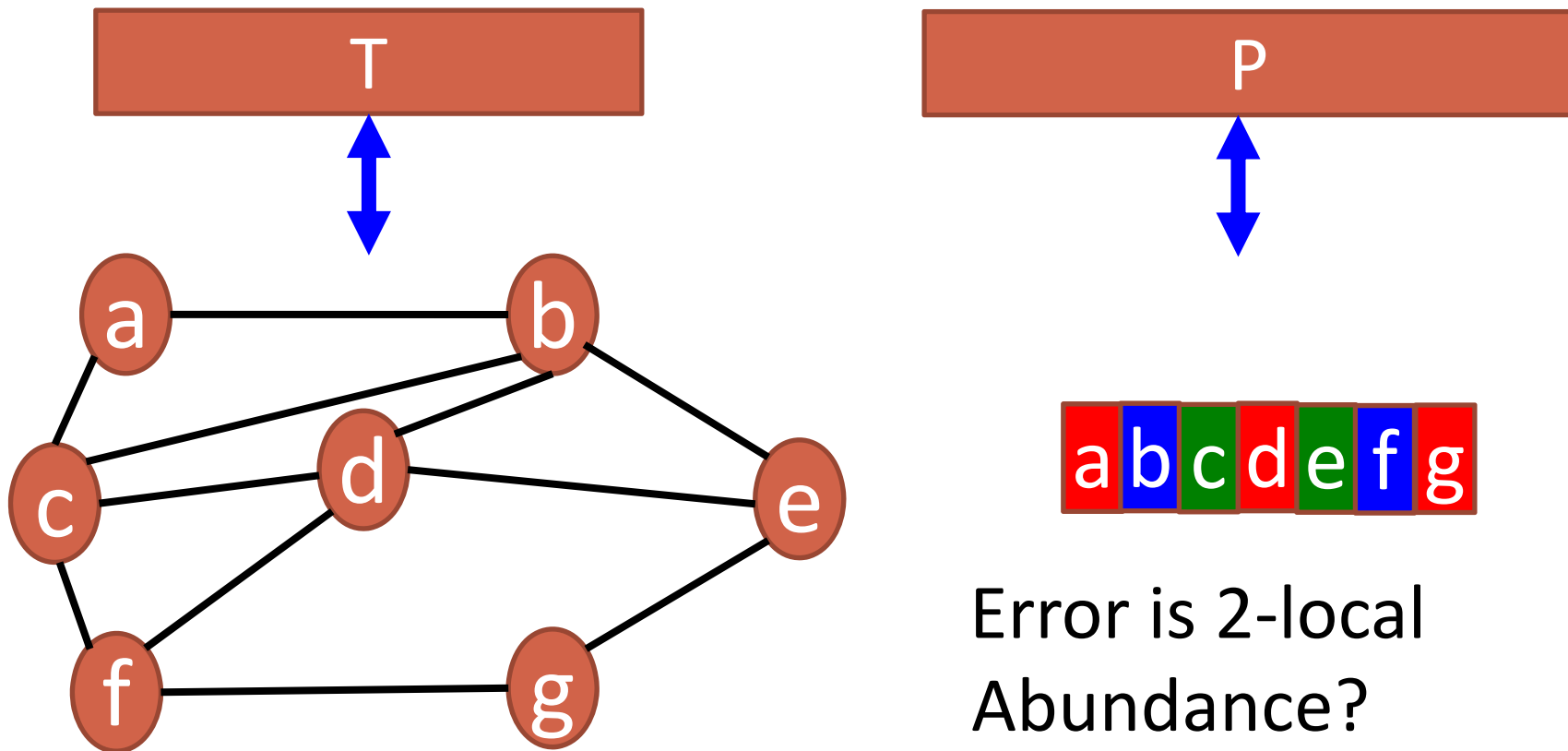
- Well explored in Computer Science community in 80s.
- Randomness+Interaction \Rightarrow Many effects
 - Simple Proofs of complex statements
 - Pepsi vs. Coke – the blind taste test.
 - Proofs Revealing very little about its truth
 - Prove “Waldo” exists without ruining game.
 - Proof that some statement has no short proof!

Essential Ingredient of PCPs

- Locality of error
 - Verifier should be able to point to error (if theorem is incorrect) after looking at few bits of proof.
- Abundance of error
 - Errors should be found with high probability.
- How do get these two properties?

Locality \Leftarrow NP-completeness

- 3Coloring is NP-complete:

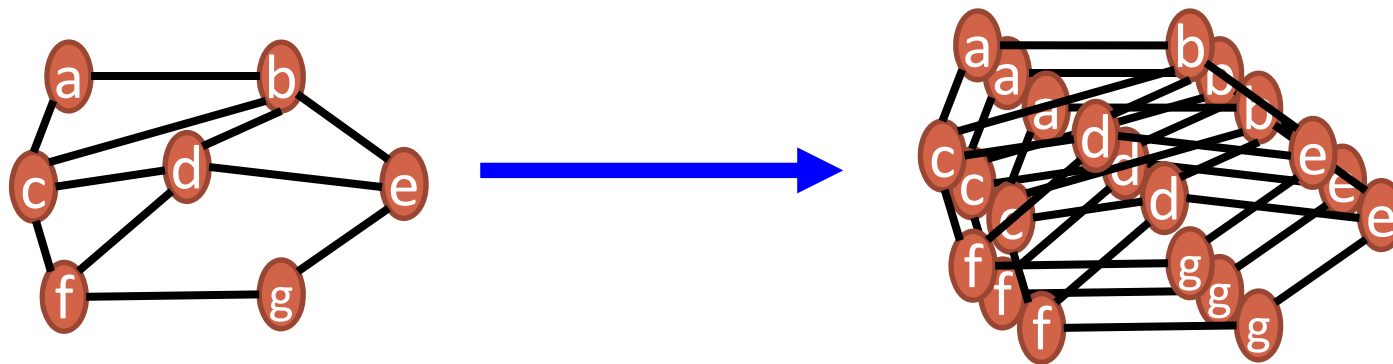


Abundance I: via Algebra

- Express (graph-coloring) via Algebra:
- Leads to problems of the form:
 - Given polynomial $A(x, y)$ find $B(x)$ and $C(x, y)$ such that $F(A, B, C) = 0$.
 - Example $F(A, B, C) = A(x, y)^2 - 3y^2C(x + 1, y - 1)B(x)C(3y)$
 - Actual example doesn't fit this margin ☹️
- Advantage of polynomials:
 - Abundance of non-zeroes.
 - Non-zero polynomial usually evaluates to non-zero.
 - Can test for Polynomials

Abundance II: via Graph Theory

- [Dinur'06] Amplification:



- Constant Factor more edges
- Double fraction of violated edges (in any coloring)
- Repeat many times to get fraction upto constant.

Wrapping up

- PCPs
 - Highly optimistic/wishful definition
 - Still achievable!
 - Very useful
 - Understanding approximations (Hugely transformative)
 - Checking outsourced computations
 - Unexpected consequences: Theory of locality in error-correction

Back to Proofs: Philosophy 201

- So will math proofs be in PCP format?
- NO!
 - Proofs *never* self-contained.
 - Assume common language.
 - Proofs also rely on common context
 - Repeating things we all know is too tedious.
 - Proofs rarely intend to convey truth.
 - More vehicles of understanding/knowledge.
- Still PCP theory might be useful in some contexts:
 - Verification of computer assisted proofs?

Thank You!