

Locality in Coding Theory

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Error-Correcting Codes

- (Linear) Code $C \subseteq \mathbb{F}_q^n$.
 - \mathbb{F}_q : Finite field with q elements.
 - $n \stackrel{\text{def}}{=} \text{block length}$
 - $k = \dim(C) \stackrel{\text{def}}{=} \text{message length}$
 - $R(C) \stackrel{\text{def}}{=} k/n$: Rate of C
 - $\delta(C) \stackrel{\text{def}}{=} \min_{x \neq y \in C} \{\delta(x, y) \stackrel{\text{def}}{=} \Pr[u_i \neq v_i]\}$.
- Basic Algorithmic Tasks
 - **Encoding**: map message in \mathbb{F}_q^k to codeword.
 - **Testing**: Decide if $u \in C$
 - **Correcting**: If $u \notin C$, find nearest $v \in C$ to u .

Locality in Algorithms

- “Sublinear” time algorithms:
 - Algorithms that run in time $o(\text{input})$, $o(\text{output})$.
 - Assume **random access** to input
 - Provide **random access** to output
 - Typically probabilistic; allowed to compute output on approximation to input.
- (Property testing \triangleq Sublinear time for Boolean functions)
- LTCs: Codes that have sublinear time testers.
 - Decide if $u \in C$ probabilistically.
 - Allowed to accept u if $\delta(u, C)$ small.
- LCCs: Codes that have sublinear time correctors.
 - If $\delta(u, C)$ is small, compute v_i , for $v \in C$ closest to u .

LTCs and LCCs: Formally

- C is a (ℓ, ϵ) -LTC if there exists a tester that
 - Makes $\ell(n)$ queries to u .
 - Accept $u \in C$ w.p. 1
 - Reject u w.p. at least $\epsilon \cdot \delta(u, C)$.
- C is a (ℓ, ϵ) -LCC if exists decoder D s.t.
 - Given oracle access u close to $v \in C$, and i
 - Decoder makes $\ell(n)$ queries to u .
 - Decoder $D^u(i)$ usually outputs v_i .
 - $\forall i, \Pr_D[D^u(i) \neq v_i] \leq \delta(u, v)/\epsilon$
- Often: ignore ϵ (fix to $\frac{1}{3}$) and focus on ℓ

LDC if only
coordinates of
message can be
recovered.

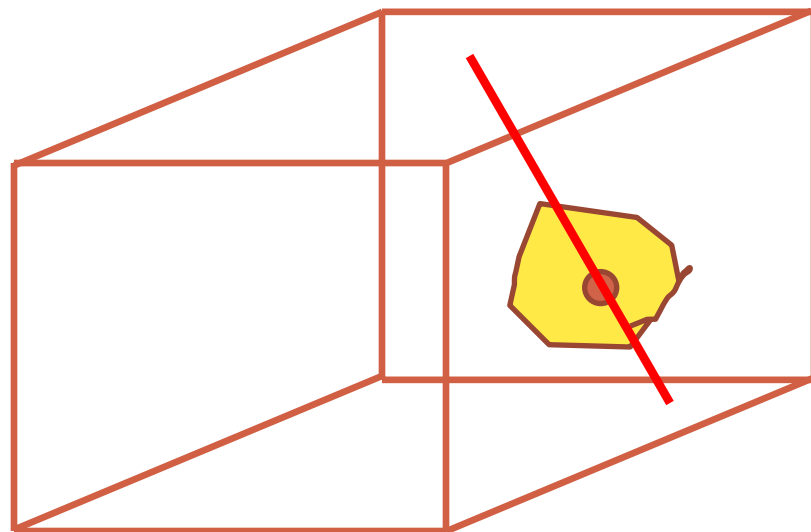
Outline of this talk

- Part 0: Definitions of LTC, LCC
- Part 1: Elementary construction
- Part 2: Motivation (historical, current)
- Part 3: State-of-the-art constructions of LCCs
- Part 4: State-of-the-art constructions of LTCs

Part 1: Elementary Construction

Main Example: Reed-Muller Codes

- Message = multivariate polynomial;
Encoding = evaluations everywhere.
 - $\text{RM}[m, r, q] \stackrel{\text{def}}{=} \{ \langle f(\alpha) \rangle_{\alpha \in \mathbb{F}_q^m} \mid f \in \mathbb{F}_q[x_1, \dots, x_m], \deg(f) \leq r \}$
- Locality? Say $r < q$
 - Restrictions of low-degree polynomials to lines yield low-degree (univ.) polys.
 - Random lines sample \mathbb{F}_q^m uniformly (pairwise ind'ly)



LCCs and LTCs from Polynomials

- Decoding ($r < q$):
 - Problem: Given $f \approx p$, $\alpha \in \mathbb{F}_q^m$, compute $p(\alpha)$.
 - Pick random β and consider $f|_L$
where $L = \{\alpha + t\beta \mid t \in \mathbb{F}_q\}$ is a random line $\ni \alpha$.
 - Find univ. poly $h \approx f|_L$ and output $h(\alpha)$

- Testing ($r < q/2$):
 - Verify $\deg(f|_L) \leq r$ for random line L

Analysis non-trivial

- Parameters:

- $n = q^r$ Ideas can be extended to $r > q$.
Locality $\approx \text{poly}(\delta^{-1})$

Part 2: Motivations

Motivation – 1 (“Practical”)

- How to encode massive data?
 - Solution I
 - Encode all data in one big chunk
 - Pro: $\Pr[\text{failure}] = \exp(-|\text{big chunk}|)$
 - Con: Recovery time $\sim |\text{big chunk}|$
 - Solution II
 - Break data into small pieces; encode separately.
 - Pro: Recovery time $\sim |\text{small}|$
 - Con: $\Pr[\text{failure}] = \#\text{pieces} \times \Pr[\text{failure of a piece}]$
 - Locality (if possible): Best of both Solutions!!

Aside: LCCs vs. other Localities

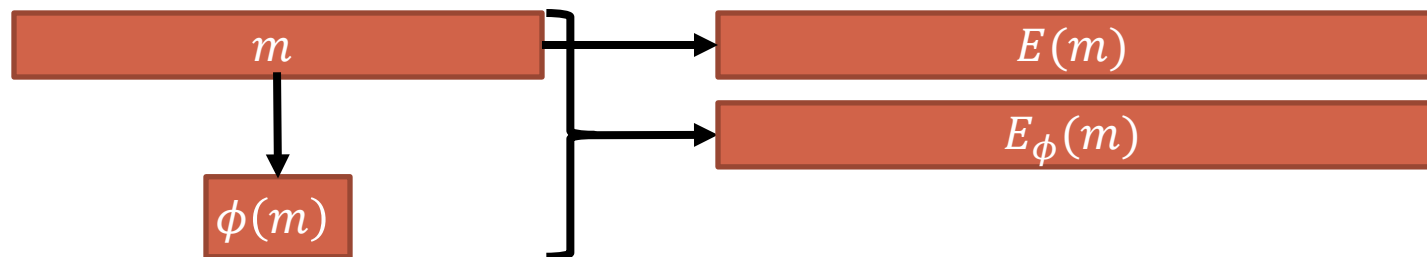
- Local Reconstruction Codes (LRC):
 - Recover from few (one? two?) erasures locally.
 - AND Recover from many errors globally.
- Regenerating Codes (RgC):
 - Restricted access pattern for recovery: Partition coordinates and access few symbols per partition.
- Main Differences:
 - #errors: LCCs high vs LRC/RgC low
 - Asymptotic (LCC) vs. Concrete parameters (LRC/RgC)

Motivation – 2 (“Theoretical”)

- (Many?) mathematical consequences:
 - Probabilistically checkable proofs:
 - Use specific LCCs and LTCs
 - Hardness amplification:
 - Constructing functions that are very hard on average from functions that are hard on worst-case.
 - Any (sufficiently good) LCC \Rightarrow Hardness amplification
 - Small set expanders (SSE):
 - Usually have mostly small eigenvalues.
 - LTCs \Rightarrow SSEs with many big eigenvalues [Barak et al., Gopalan et al.]

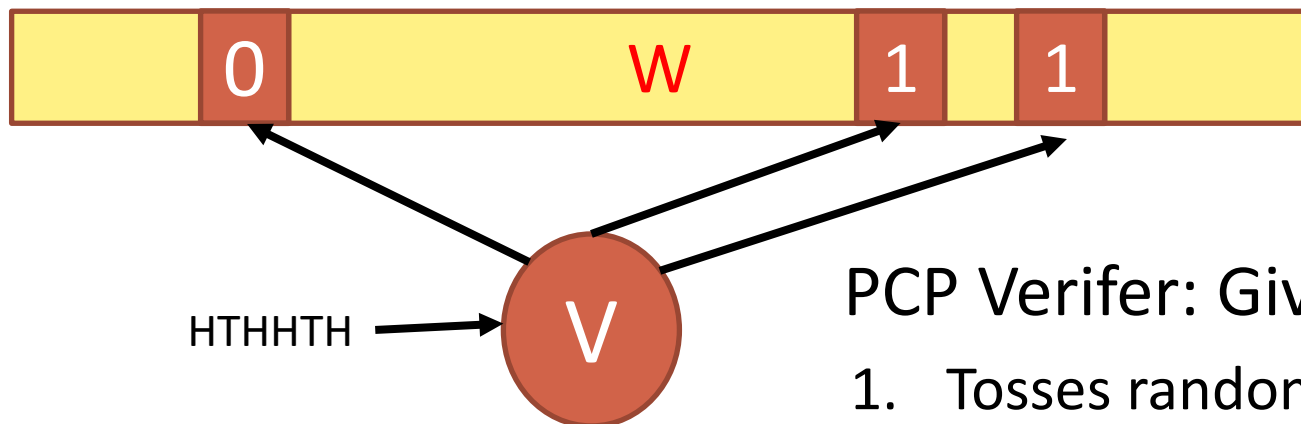
Aside: PCPs (1 of 4)

- Familiar task: Protect massive data $m \in \{0,1\}^k$



- PCP task: Protect m + analysis $\phi(m) \in \{0,1\}$.
 - $\phi(m)$ is just one bit long – would like to read & trust $\phi(m)$ with few probes.
 - Can we do it? Yes! PCPs!
 - “Functional Error-correction”

PCPs (2 of 4) - Definition



PCP Verifier: Given $W \in \{0,1\}^N$

1. Tosses random coins
2. Determines query locations
3. Reads locations. Accepts/Rejects

$W \approx E_\phi(m)$ with $\phi(m) = 1 \Rightarrow V$ accepts w.h.p.

W far from every $E_\phi(m)$ with $\phi(m) = 1 \Rightarrow$ rejects w.h.p.

Distinguishes $\phi^{-1}(1) \neq \emptyset$ from $\phi^{-1}(1) = \emptyset$

PCPs (3 of 4): “Polynomial-speak”

- $m \rightarrow M(x)$ low-degree (multiv.) polynomial
- $\phi \rightarrow \Phi$: local map from poly's to poly's
- $\phi(m) = 1 \Leftrightarrow \exists A, B, C$ s. t. $\Phi(M, A, B, C) \equiv 0$
- $E_\phi(m) = (\langle M \rangle, \langle A \rangle, \langle B \rangle, \langle C \rangle)$ (evaluations)
- Local testability of RM codes \Rightarrow can verify $E_\phi(m)$ syntactically correct. ($\langle M \rangle, \langle A \rangle, \langle B \rangle, \langle C \rangle \approx$ polynomials)
- Distance of RM codes + $\Phi(M, A, B, C)[a] = 0$ for random $a \Rightarrow$ Semantically correct ($\phi(m) = 1$)).

PCP (4 of 4)

- $m \equiv E: V \times V \rightarrow \{0,1\}$ (edges of graph).
 $\equiv \hat{E}: \mathbb{F}_q^2 \rightarrow \mathbb{F}_q$ with $\deg(\hat{E}) \leq n \stackrel{\text{def}}{=} |V|$
- $\phi(E) = 1 \Leftrightarrow$ graph 3-colorable.
 - $\exists \chi: V \rightarrow \{-1,0,1\}$ s.t. $\forall y, z \in V, E(y, z) = 1 \Rightarrow \chi(y) \neq \chi(z)$
- $\Phi(\hat{\chi}, A, A_1, B, B_1, B_2, t) =$
 $[A(y) - (\hat{\chi}(y) + 1) \cdot \hat{\chi}(y) \cdot (\hat{\chi}(y) + 1)]$
 $+ t [A(y) - A_1(y) \cdot \prod_{a \in V} (y - a)]$

 $+ t^2 [B(y, z) - E(y, z) \cdot \prod_{j \in \{-2, -1, 1, 2\}} (\hat{\chi}(y) - \hat{\chi}(z) - j)]$

 $+ t^3 [B(y, z) - B_1(y, z) \prod_{a \in V} (y - a) - B_2(y, z) \prod_{b \in V} (z - b)]$

Part 3: Recent Progress on LCCs + LTCs

Summary of Recent Progress

- Till 2010: $\text{locality}(n) = o(n) \Rightarrow \text{Rate} < \frac{1}{2}$.
- 2016:
 - LCC $\text{locality}(n) = 2^{\sim\sqrt{\log n}}$ & $\text{Rate} \rightarrow 1$
 - $\Rightarrow \ell(n) = 2^{\sim\sqrt{\log n}}$ meeting Singleton Bound
 - $\Rightarrow \ell(n) = 2^{\sim\sqrt{\log n}}$ binary, Zyablov bound.(locally correcting half-the-distance!)
 - LTC $\text{locality}(n) = \sim \text{poly log } n$ & $\text{Rate} \rightarrow 1$
 - $\Rightarrow \dots$ Singleton Bound, Zyablov bound \dots

Main References

- Multiplicity codes [KoppartySarafYekhanin'10]
- See also
 - Lifted Codes [GuoKoppartySudan'13]
 - Expander codes [HemenwayOstrovskyWootters'13]
- Tensor codes [Viderman '11] (see also [GKS'13])
- Above + Alon-Luby composition:
[KoppartyMeirRon-ZewiSaraf'16a]
- A “Zig-Zag” construction with above ingredients:
[KMR-ZS'16b]

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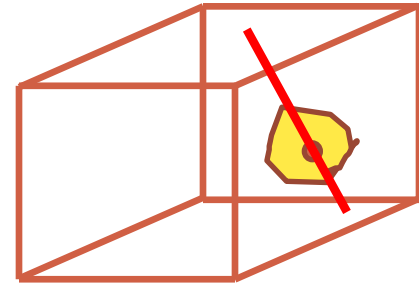
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Lifted Codes

- Codes obtained by inverting decoder:
 - Recall decoder for RM codes.
 - What code does it decode?
 - $C_{m,r,q} = \{f: \mathbb{F}_q^m \rightarrow \mathbb{F}_q \mid \deg(f|_L) \leq r \forall L\}$
 - What we know: $\text{RM}[m, r, q] \subseteq C_{m,r,q}$
- Theorem [GKS'13]: $\delta(C_{m,r,q}) \approx \delta(\text{RM}[m, r, q])$
 $\text{Rate}(C_{m,r,q}) \rightarrow 1$ if $q = 2^t$ and $t \rightarrow \infty$
- Local decodability by construction.
- Local testability [KaufmanS'07, GuoHaramatyS'15].



Why does $\text{Rate}(C_{m,r,q}) \rightarrow 1$?

- Example: $m = 2$
- Some monomials OK!
 - E.g. $q = 2^t$; $r = \frac{q}{2}$; $f(x, y) = x^r y^r$ satisfies $\deg(f|_{line}) \leq r$ for every line!
 - $x^r (ax + b)^r = b^r x^r + a^r x \pmod{x^q - x}$
- As $r \rightarrow q$ many more monomials
 - Proof: Lucas's lemma + simple combinatorics

Multiplicity Codes

- Basic example
- Message = (coeffs. of) poly $p \in \mathbb{F}_q[x, y]$.
- Encoding = Evaluations of $\left(p, \frac{\partial p}{\partial x}, \frac{\partial p}{\partial y}\right)$ over \mathbb{F}_q^2 .
Length = $n = q^2$; Alphabet = \mathbb{F}_q^3 ; Rate $\rightarrow \frac{2}{3}$
- Local-decoding via lines. Locality = $O(\sqrt{n})$
- More multiplicities \Rightarrow Rate $\rightarrow 1$
- More derivatives \Rightarrow Locality $\rightarrow n^\epsilon$

Multiplicity Codes - 2

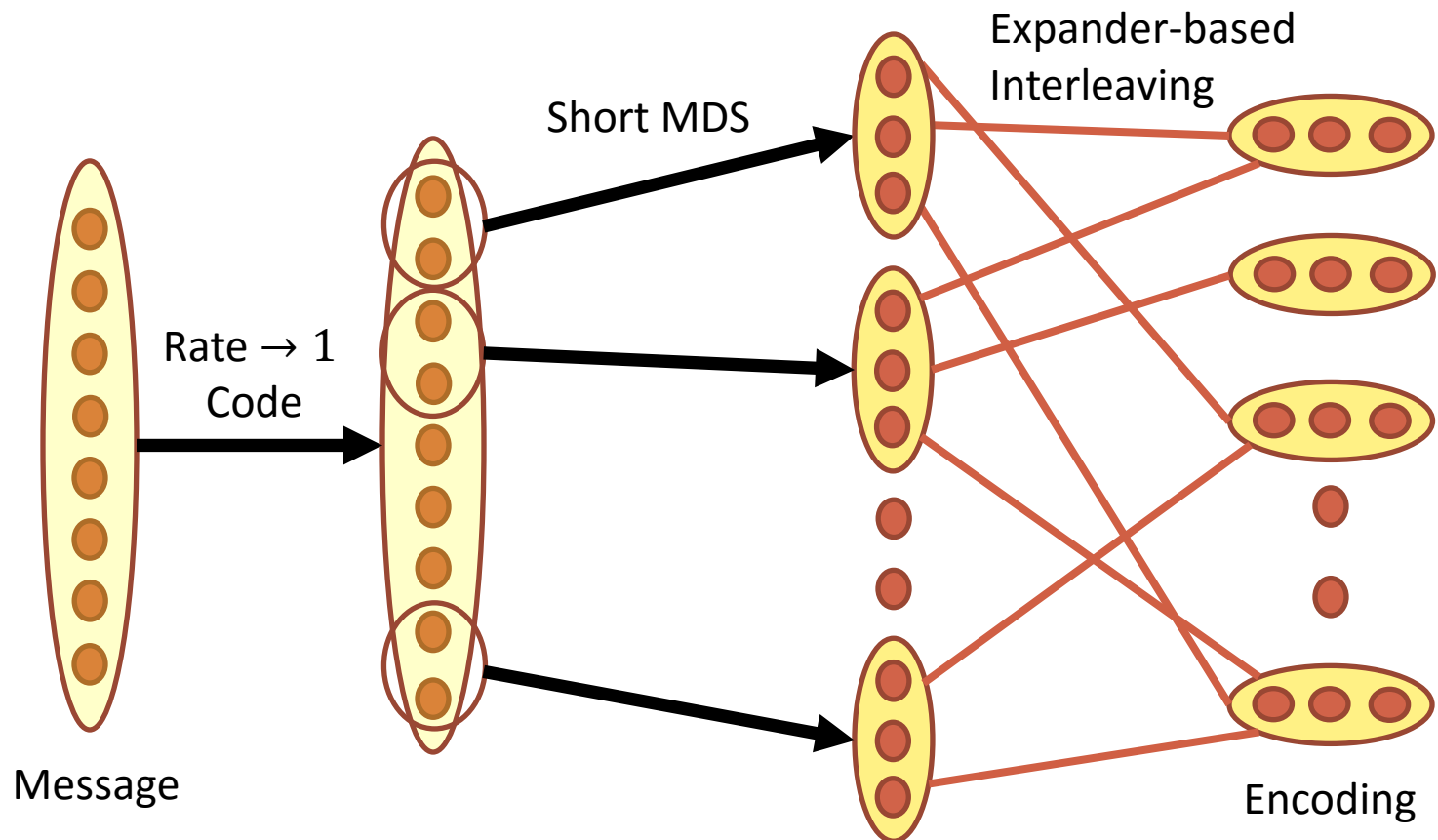
- Why does Rate $\rightarrow \frac{2}{3}$?
- Every zero of $\left(p, \frac{\partial p}{\partial x}, \frac{\partial p}{\partial y}\right) \equiv$ two zeroes of p
- Can afford to use p of degree $\rightarrow 2q$.
- Dimension $\uparrow \times 4$; But encoding length $\uparrow \times 3$
(Same reason that multiplicity improves radius of list-decoding in [Guruswami,S.])

State-of-the-art as of 2014

- $\forall \epsilon, \alpha > 0 \exists \delta = \delta_{\epsilon, \alpha} > 0$ s.t. \exists codes w.
 - Rate $\geq 1 - \alpha$
 - Distance $\geq \delta$
 - Locality $= n^\epsilon$
- Promised:
 - Locality $n^{o(1)}$
 - Singleton bound [What if you need higher distance?]
 - Zyablov bound [What if you want a binary code?]

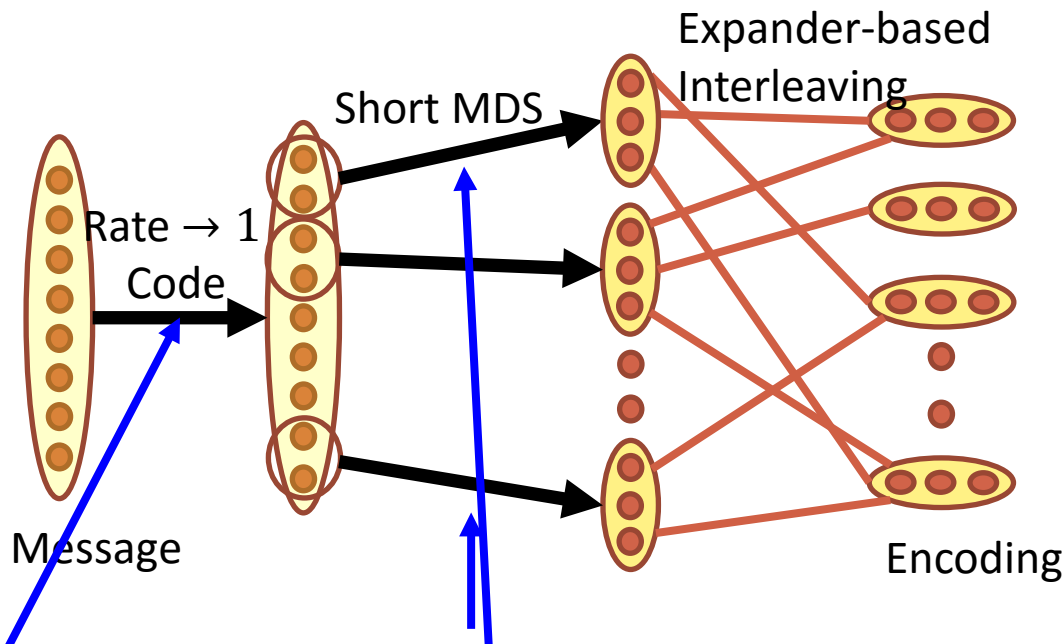
Alon-Luby Transformation

- Key ingredient in [Meir14], [Kopparty et al.'15]



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Rate/Distance of final code \sim Rate of MDS

[Meir] Locality \sim Locality of Rate 1 code

Proof = Picture

Subpolynomial Locality

- Apply previous transform, with initial code of Rate $1 - o(1)$ and locality $n^{o(1)}$!
 - [e.g., multiplicity codes with $m = \omega(1)$]
- Singleton bound ✓
- Zyablov bound?
 - Concatenation [Forney'66] ✓

Part 4: Locally Testable Codes (after break)