

Sparsification: Graphs, Codes, CSPs

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Sparsification

- Lossy compression \leq Sparsification \leq Compression
- Compression: $X \mapsto \text{Comp}(X) \mapsto X$
- Noisy compression: $X \mapsto \text{NC}(X) \mapsto \tilde{X}$ s.t. $\delta(X, \tilde{X}) \rightarrow 0$
 - Preserves most of $\text{poly}(|X|)$ queries
- Sparsification (for class \mathcal{C} of \mathbb{R}^+ -valued queries):
 $X \mapsto \text{Sparse}(X) \mapsto \{(1 \pm \epsilon)q(X)\}_{q \in \mathcal{C}}$
 - Approximately preserves all of $|\mathcal{C}|$ queries (usually exponentially many)

Benczur-Karger Cut Sparsification

- Thm [Karger 94, BK97]: Every graph on n vertices can be sparsified to $\tilde{O}(n)$ bits while estimating all (2^{n-1}) cuts to within $1 \pm \epsilon$
 - (Note – full information = $O(n^2)$ bits).
- Key ingredient: Karger's cut counting bound
- Lemma [K]: in unweighted graph G
$$\#\{\text{cuts of size} \leq \alpha \cdot \text{mincut}(G)\} \leq n^{2\alpha}$$
- Random sample of $\tilde{O}\left(\frac{m}{\epsilon}\right)$ edges suffices.
- [BK] Non-uniform sampling reduces to $\tilde{O}(n)$ samples (How?)

What else can be sparsified?

- “Structure” := data + set of queries ...
- What other structures can be sparsified?
 - Graph Laplacians wrt quadratic form queries
 - Data = L_G ; Query = $x \in R^n$; Ans: $x^T L_G x$
 - Hypergraph Cut Sparsifiers
 - Data = (V, E) ; Query = $S \subseteq V$; Ans: $|E(S, \bar{S})|$
 - SAT sparsifier
 - Data = Sat formula; Query = assignment ; Ans = # clauses satisfied by assignment.
 - CSP(P) sparsifier? [Kogan-Krauthgamer]
 - Data = P constraints on n vars ; Query = assignment ...
 - [FK, BZ]: Classification of binary predicates with near linear sparsifiers
 - XOR-SAT sparsifier?
 - Data = XOR-SAT formula

This talk:

- Code sparsification (more generally – additive codes over abelian groups):
 - Data = (generator matrix of) linear code.
 - Query = message
 - Ans = (Hamming) weight of its encoding.
- Motivation: Generalizes graph- and hypergraph-sparsification.
- Applications to CSP sparsification:
 - Classification of ternary Boolean CSPs
 - Classification of all symmetric Boolean CSPs
 - Classification* of all Boolean CSPs with non-trivial sparsification

Some theorems

- Thm 1: Every linear code $E: \mathbb{F}_q^k \rightarrow \mathbb{F}_q^n$ can be sparsified to $\tilde{O}(k^2 \log^2 q)$ bits.
 - More specifically, \exists weighted sample of $\tilde{O}(k \log q)$ coordinates s.t. weighted hamming weights in sampled coordinates approximate original weight.
- Thm 2: Every code $E: \mathbb{Z}^k \rightarrow G^n$ can be sparsified to $\tilde{O}(k \log^2 |G|)$ coordinates, \forall abelian group G .
- Thm 3: Every degree t poly function $E: \mathbb{Z}^k \rightarrow G^n$ can be sparsified to $\tilde{O}(k^t \log^2 |G|)$ coordinates

Some CSP theorems

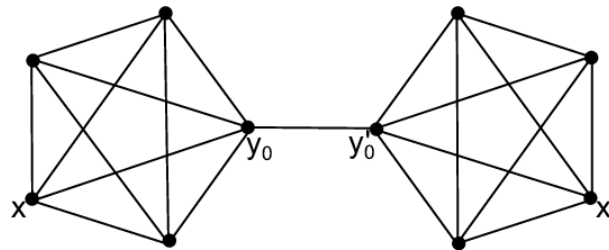
- Thm 4: $\forall P: \{0,1\}^3 \rightarrow \{0,1\}$ CSP(P) is $\tilde{O}(n^t)$ -sparsifiable iff P does not project to AND_{t+1}
 - $P: \{0,1\}^r \rightarrow \{0,1\}$ projects to $Q: \{0,1\}^s \rightarrow \{0,1\}$ if $\exists \Pi: [r] \rightarrow \{Y_1 \dots Y_s\} \cup \{\bar{Y}_1 \dots \bar{Y}_s\} \cup \{0,1\}$ s.t.
$$Q(Y_1 \dots Y_s) = P(\Pi(1) \dots \Pi(r))$$
- Thm 5: \forall symmetric $P: \{0,1\}^r \rightarrow \{0,1\}$ CSP(P) is near-linear sparsifiable iff $wt(P^{-1}(0))$ form arithmetic progression.
- Thm 6: $\forall P: \{0,1\}^r \rightarrow \{0,1\}$ CSP(P) is sparsifiable to $\tilde{O}(n^{r-1})$ constraints iff $|P^{-1}(1)| \geq 2$
- Bonus/Addendum: Everything algorithmic!!

Proofs

Graph Sparsification

Why does a random sample not work?

- Pick $\tilde{O}(n)$ constraints uniformly at random
- Output $\frac{m}{n}$. (#"sampled & satisfied" constraints)
- Gives additive ($\pm \epsilon m$) approximation;
- ... but not multiplicative ($1 \pm \epsilon$) approximation



Karger's cut counting bound

- Fix a cut S w. $\leq \alpha \cdot c$ edges
- Contract $n - 1 \leq \frac{2m}{c}$ random edges (till #vertices = 2)
- $\Pr[i\text{th edge from end crosses } S] \leq \frac{2\alpha \cdot c}{i \cdot c} = \frac{2\alpha}{i}$
- $\Pr[\text{no edge crosses } S] \geq \prod_i \left(1 - \frac{2\alpha}{i}\right) \geq n^{-2\alpha}$
- $\Pr[S \text{ final cut}] \geq n^{-2\alpha}$
- $\Rightarrow \# \{\text{cuts w. } \leq \alpha c \text{ edges}\} \leq n^{2\alpha}$

Graph Sparsifiers from c.c. bound

- [K]: Sample $\frac{10m}{c} \log n$ edges ...
 - Pr [cut S of size αc not sampled well] $\leq n^{-10\alpha}$
 - Pr [\exists cut of size αc not sampled well] $\leq n^{-8\alpha}$
 - Now union over α
- [BK] Define strength of edges ; sample edges w.p. prop. to strength ...
- [Our simpler proof (loses log factors)]:
 - Given G , let G_0 be union of cuts of size $\sqrt{\frac{m}{cn}}$; $G_1 \dots G_t$ be c.c.s of the rest;
 - $m(G_0) \leq \sqrt{\frac{mn}{c}}$; $\min - \text{cut}(G_i) \geq \sqrt{\frac{m}{cn}}$; $\frac{m}{c}$ better in all!
 - Recurse+weight appropriately (by mincut)!

Code Sparsification

Code Sparsification

- Need an analog of cut counting bound ...
 - “In every code C of min dist d ,
 $\#\{\text{codewords of wt} \leq \alpha d\} \leq k^\alpha$ ” ?
- Patently false: Asymptotically good code has $d, k = \Omega(n)$, and so $2^{\Omega(n)}$ words of weight $O(d)$ (Aside: Hypergraph cut counting bound also fails similarly!! Obstacle to prior work.)
- But asymptotically good code is already sparsified! So not obstacle to sparsification.
- Needs a modified “cut counting bound”

Code counting Lemma

- Informally, every code has a good subcode supported on few coordinates, or satisfies Karger-style counting bound.
- Lemma: $\forall t \in \mathbb{Z}^+, C \subseteq \mathbb{F}_q^n$ we have:
 1. $\forall \alpha \#\{\text{codewords of } wt \leq \alpha \cdot t\} \leq q^\alpha \binom{n}{\alpha}$ OR
 2. $\exists C' \leq C$, s.t. $|\text{supp}(C')| \leq \dim(C') \cdot t$
- Corollary: $\forall t \in \mathbb{Z}^+, C \subseteq \mathbb{F}_q^n, \exists S \subseteq [n], |S| \leq \dim(C) \cdot t$ s.t.
 $\forall \alpha \#\{\text{codewords of } C|_S \text{ of } wt \leq \alpha \cdot t\} \leq q^\alpha \binom{n}{\alpha}$

Code Counting \Rightarrow Sparsification

- Sparsify(\mathcal{C})

- Let $t = \sqrt{\frac{n}{k}}$ where $k = \dim \mathcal{C}$
- Apply Corollary and let $\mathcal{C}_1 = \mathcal{C}|_S$ and $\mathcal{C}_2 = \mathcal{C}|_{\bar{S}}$
- Return $\text{Sparsify}(\mathcal{C}_1) \cup \sqrt{t} \cdot \text{Sparsify}(\mathcal{C}_2)$
- QED

Proof of Code Counting

- **Contract**(C, t):
 - If $|\text{supp}(C)| \leq t \cdot \dim(C)$ stop "Case 2";
 - If $\dim C > \alpha$
 - **Pick random coord.** $j \in [n]$ s.t. $C|_{\{j\}} \neq 0$
 - $C' = C - \{c \in C \text{ s.t. } c_j \neq 0\}$
 - **Contract**(C', t)
 - Else, output "Case 1" + random codeword of C
- **Fix word** $c \in C$ of weight $\leq \alpha t$
- $\Pr[c \notin C'] \leq \frac{\alpha}{\dim(C)}$
- $\Rightarrow \Pr[c \text{ survives and output at end}] \geq \binom{n}{\alpha}^{-1} q^{-\alpha} .$

Aside: Efficient Sparsification

- Bottleneck problem: Find subcode of moderately high dimension with small support.
 - Graph-theoretic setting: Solved using min-cut.
 - Analogous problem: Min weight codeword (hard).
- Weaker problem suffices: Given d find dn coordinates that include support of subcode.
 - Sp'l case: Must include support of weight d codeword.

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 - Sp'l case: Must include support of weight d codeword.
 - Algorithm:
 - Find $S_i \subseteq [n] - \cup_{j < i} S_j$ of maximal rank for $1 \leq i \leq d$.
 - Output $\cup_i S_i$

Implications + Extensions

Hypergraph Sparsification

- Hypergraph: Say r -uniform hypergraph on n vertices. Edge e cut by (S, \bar{S}) if $e \cap S, e \cap \bar{S} \neq \emptyset$.
- Q: $\exists \tilde{O}(n)$ hypergraph cut sparsifiers?
 - [KK'15]: $\tilde{O}(nr)$ - sparsifiers exist
 - [CKN'20] Improve to $\tilde{O}(n)$
- Our proof:
 - Let $q \approx n$ prime, map edge e to row vector in \mathbb{F}_q^n with nnz entries $(1, 1, 1, \dots - (r - 1))$
 - Consider code generated by columns of matrix with a row for each edge.
 - Sparsifying code sparsifies hypergraph!

Variations

- Can sparsify codes $E: \mathbb{Z}^k \rightarrow G^n$, for finite abelian group G , to $\tilde{O}(k \log G)$ rows.
 - Proof: Some linear algebra breaks down. Replace dimension etc with actual counts, Gaussian elimination with HNF.
- Can sparsify degree t maps $P: \mathbb{Z}^k \rightarrow G^n$ to $\tilde{O}(k^t \log G)$ coordinates.
- Applications:
 - Classify all symmetric Boolean CSPs with near linear sparsification
 - Classify all r -ary Boolean CSPs with $o(n^r)$ -sparsification.

Open Questions

- CSP Sparsification Classification:
 - Only upper bound tool: our group-based-polynomial sparsifier
 - Only lower bound tool: Projection to t -AND.
 - The two don't meet 😞
 - New ideas?
- What else is sparsifiable?

Thank You!